

Sparse coding



Barlow (1972)

Perception, 1972, volume 1, pages 371–394

Single units and sensation: A neuron doctrine for perceptual psychology?

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Received 6 December 1972

Abstract. The problem discussed is the relationship between the firing of single neurons in sensory pathways and subjectively experienced sensations. The conclusions are formulated as the following five dogmas:

1. To understand nervous function one needs to look at interactions at a cellular level, rather than either a more macroscopic or microscopic level, because behaviour depends upon the organized

2. The sensory system is organized to achieve as complete a representation of the sensory stimulus as possible with the minimum number of active neurons.

neurons, each of which corresponds to a pattern of external events of the order of complexity of the events symbolized by a word.

5. High impulse frequency in such neurons corresponds to high certainty that the trigger feature is present.

The development of the concepts leading up to these speculative dogmas, their experimental basis, and some of their limitations are discussed.

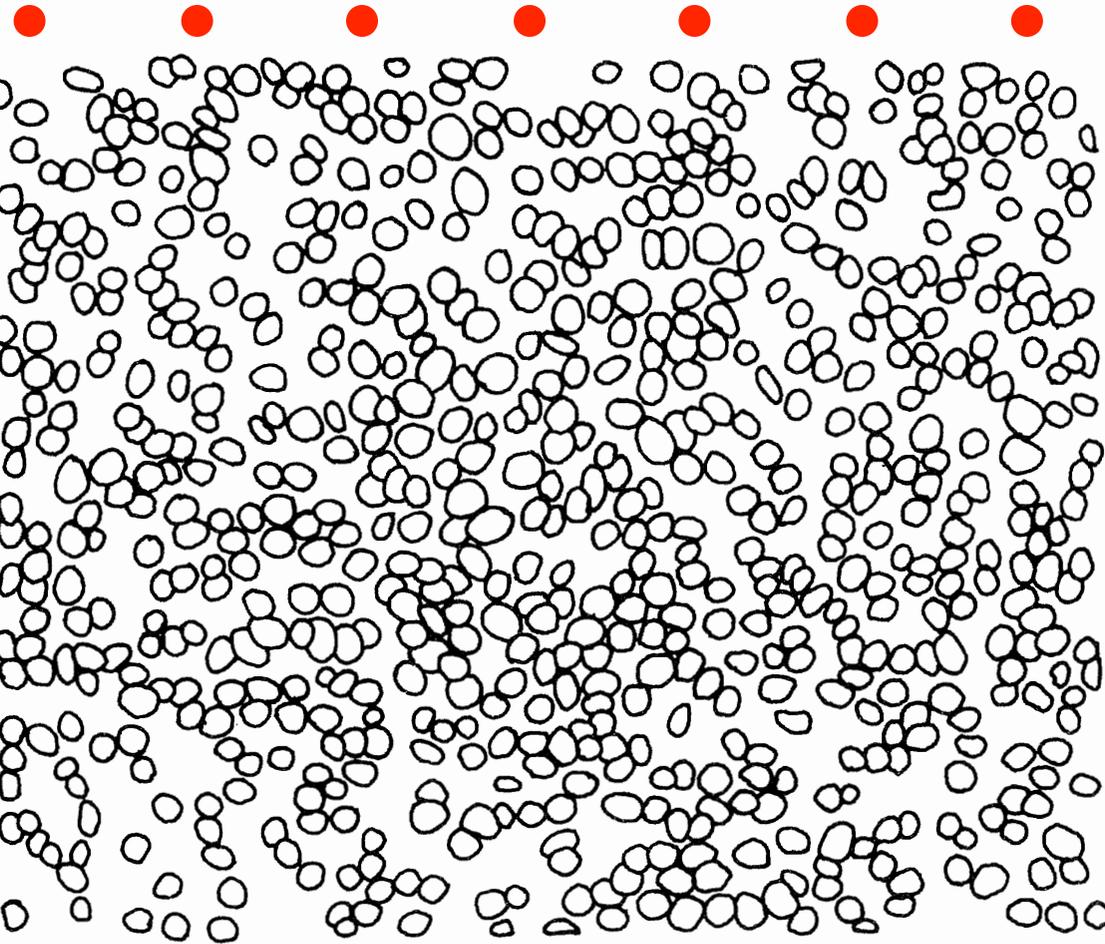


Barlow (1972)

The second dogma goes beyond the evidence, but it attempts to make sense out of it. It asserts that the overall direction or aim of information processing in higher sensory centres is to represent the input as completely as possible by activity in as few neurons as possible (Barlow, 1961, 1969b). In other words, not only the proportion but also the actual number of active neurons, K , is reduced, while as much information as possible about the input is preserved.

V1 is highly overcomplete

LGN
afferents



layer 4
cortex

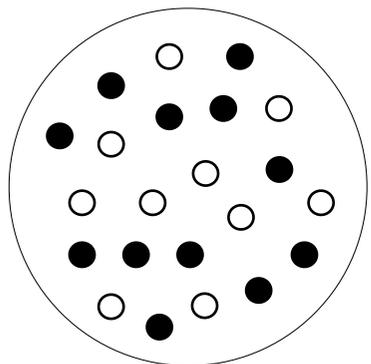
0.1 mm

Barlow (1981)

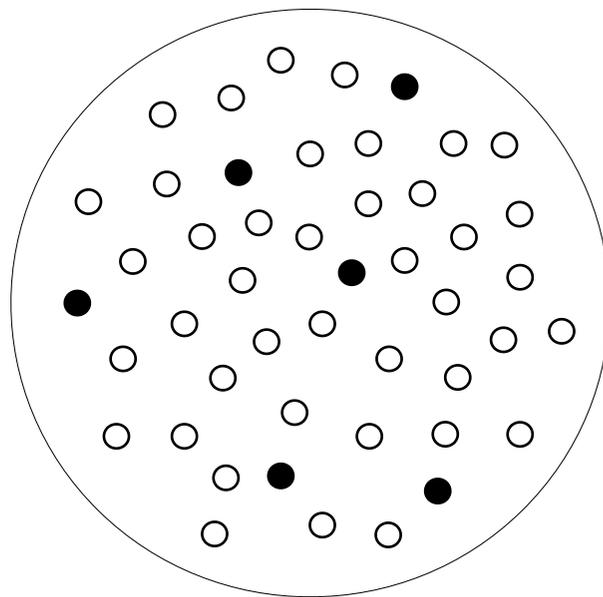
Dense codes
(e.g., ascii)

**Sparse,
distributed codes**

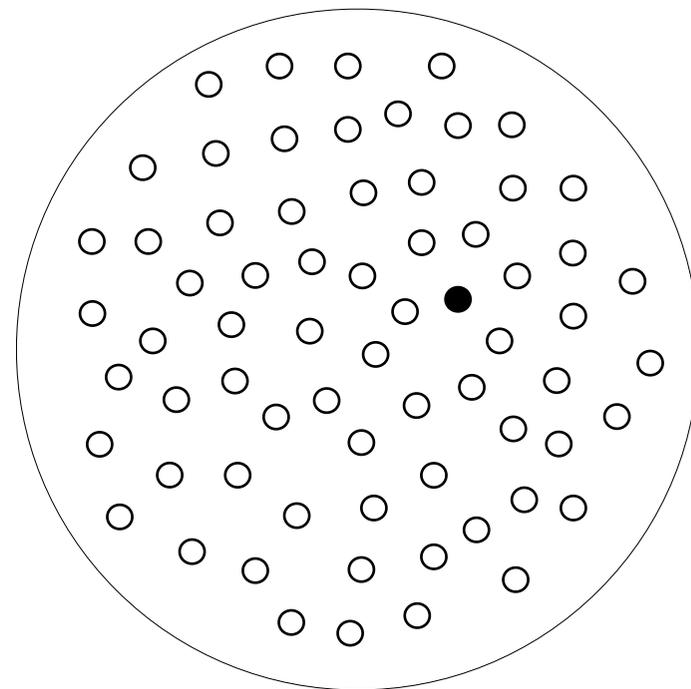
Local codes
(e.g., grandmother cells)



...



...



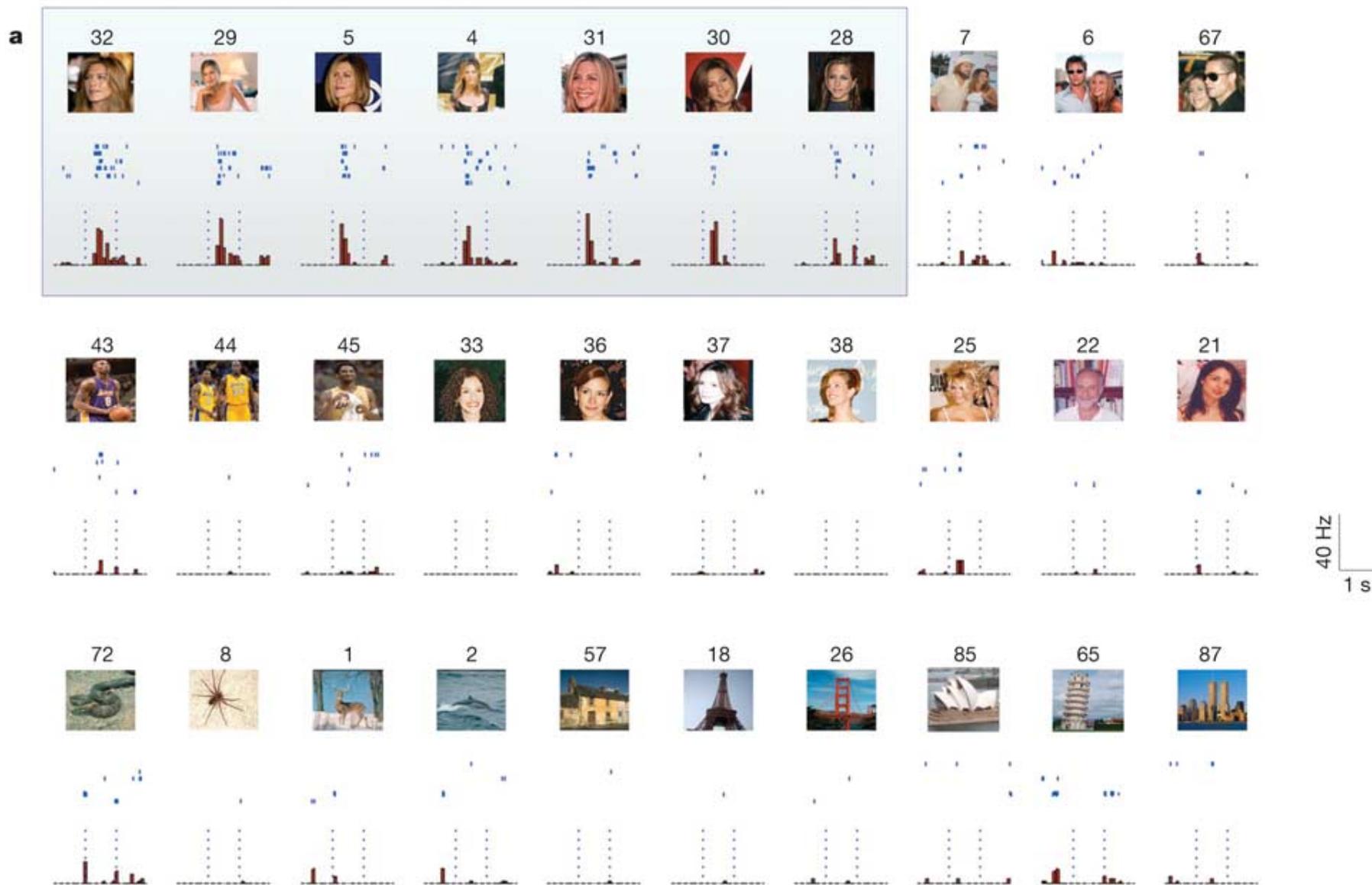
$$2^N$$

$$\binom{N}{K}$$

$$N$$

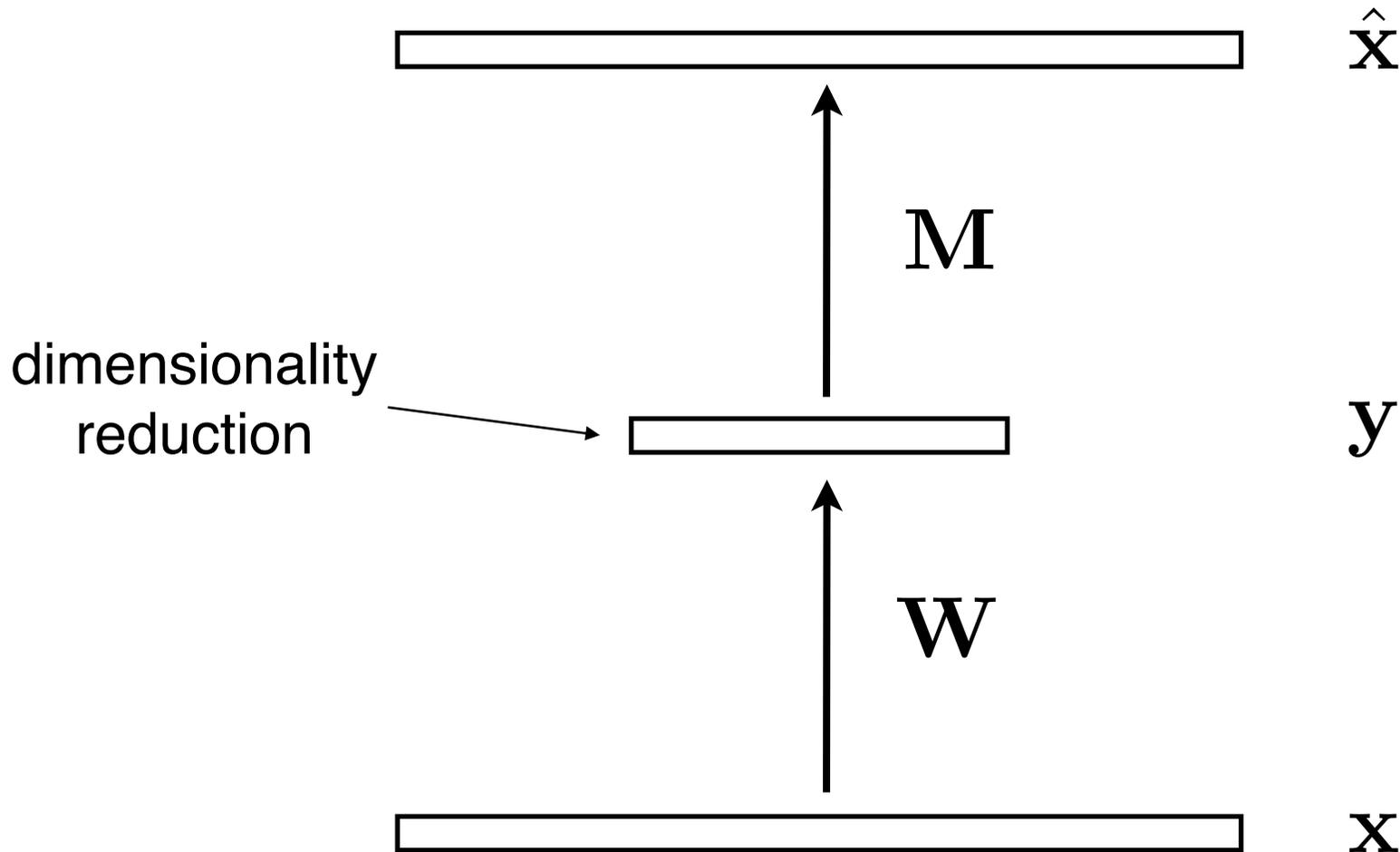
Evidence for grandmother cells?

(Quiroga, Reddy, Kreiman, Koch & Fried, *Nature* 2005)



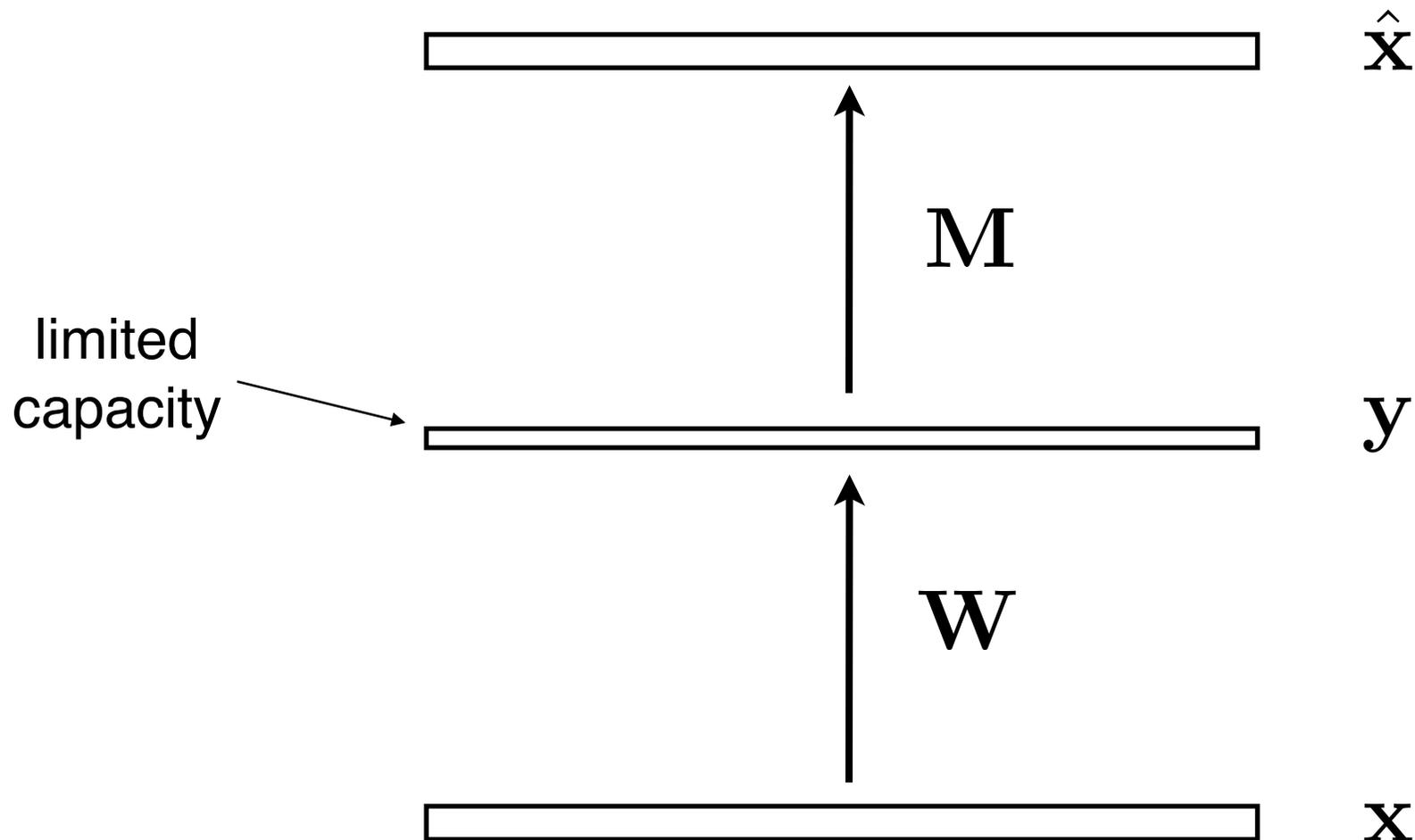
Autoencoder networks

$$\min_{\mathbf{W}, \mathbf{M}} \|\mathbf{x} - \hat{\mathbf{x}}\|^2$$



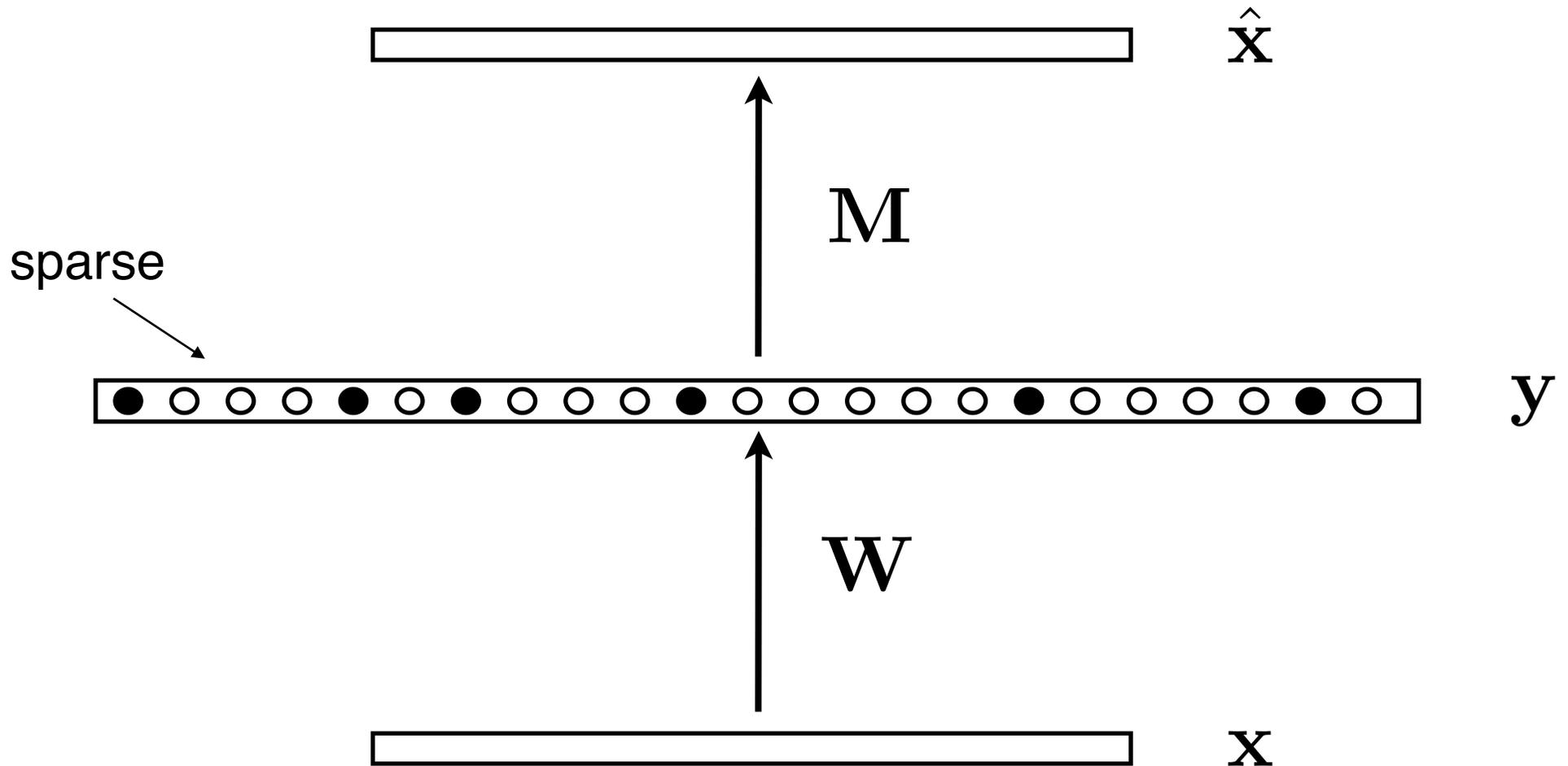
Autoencoder networks

$$\min_{\mathbf{W}, \mathbf{M}} \|\mathbf{x} - \hat{\mathbf{x}}\|^2$$

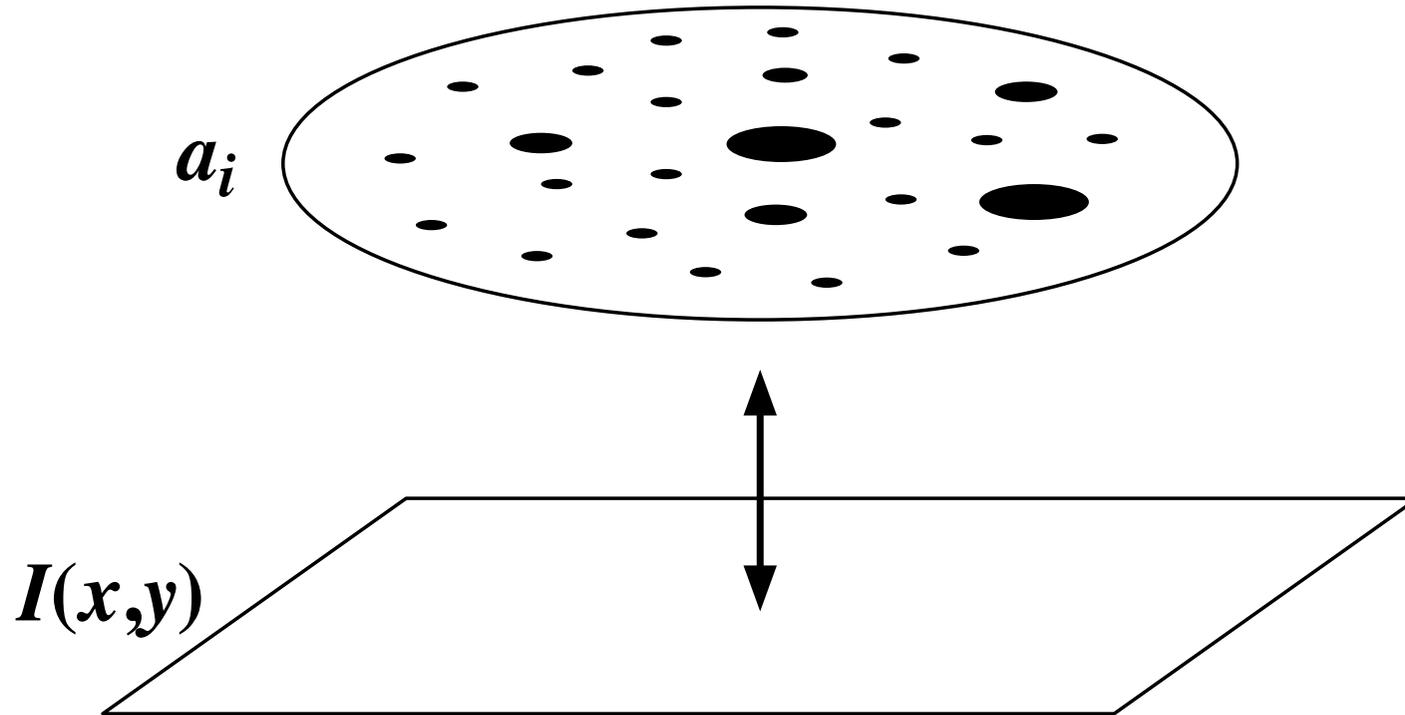


Autoencoder networks

$$\min_{\mathbf{W}, \mathbf{M}} |\mathbf{x} - \hat{\mathbf{x}}|^2$$



How to learn sparse, distributed representations?

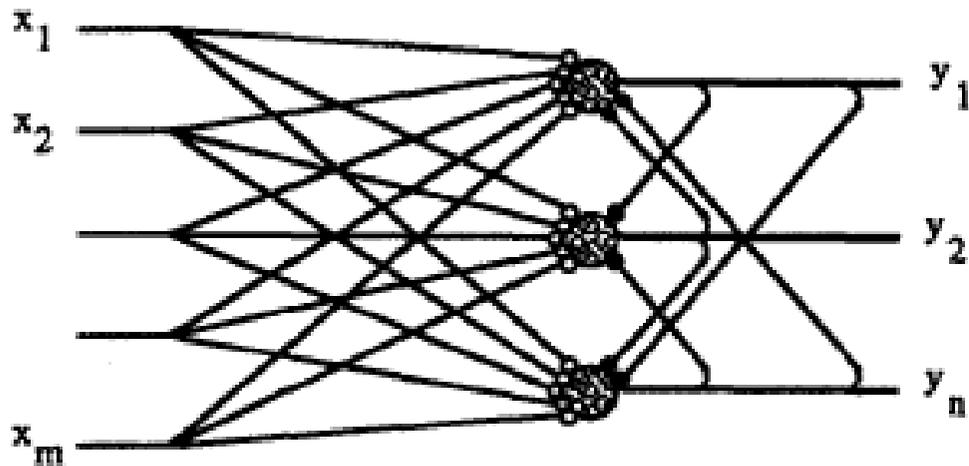


Forming sparse representations by local anti-Hebbian learning

P. Földiák

Physiological Laboratory, University of Cambridge, Downing Street, Cambridge CB2 3EG, United Kingdom

$$\frac{dy_i^*}{dt} = f \left(\sum_{j=1}^m q_{ij} x_j + \sum_{j=1}^n w_{ij} y_j^* - t_i \right) - y_i^*$$



q_{ij} y_i w_{ij}

anti-Hebbian rule—

$$\Delta w_{ij} = -\alpha(y_i y_j - p^2)$$

(if $i = j$ or $w_{ij} > 0$ then $w_{ij} := 0$)

Hebbian rule—

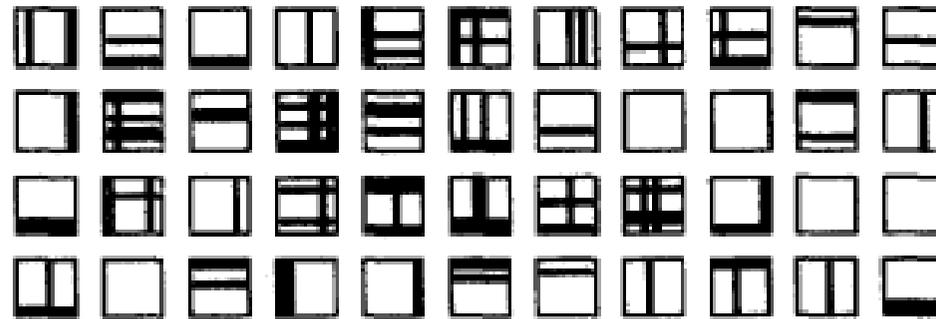
$$\Delta q_{ij} = \beta y_i (x_j - q_{ij})$$

threshold modification—

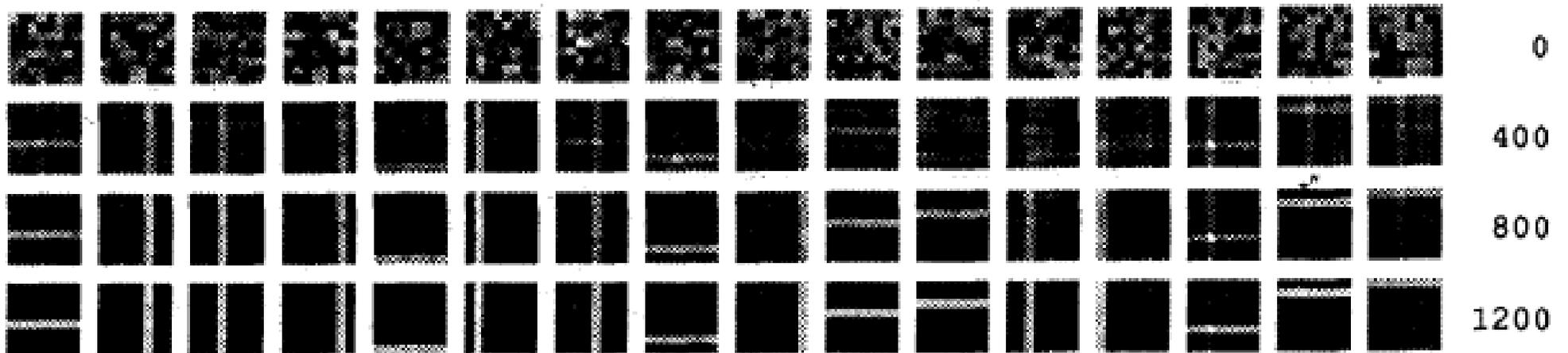
$$\Delta t_i = \gamma(y_i - p).$$

Learning lines

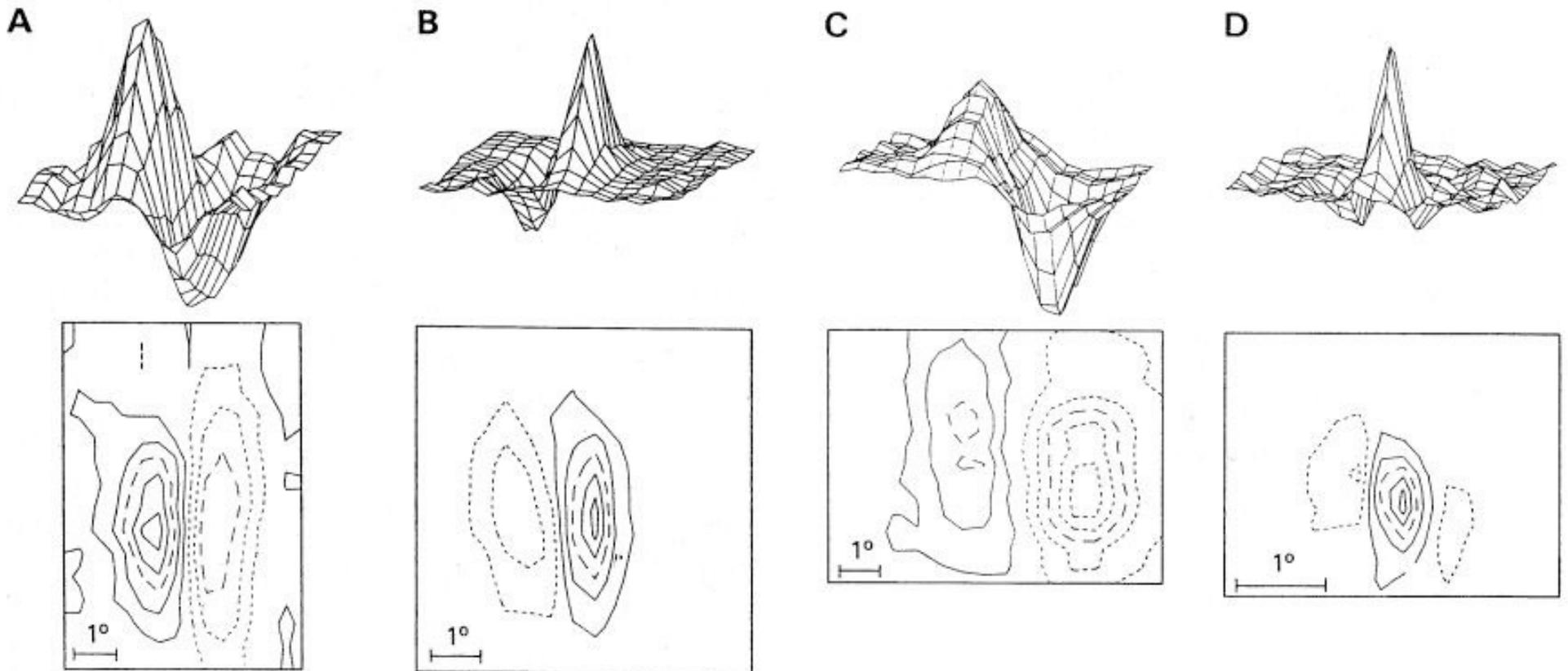
Input patterns:



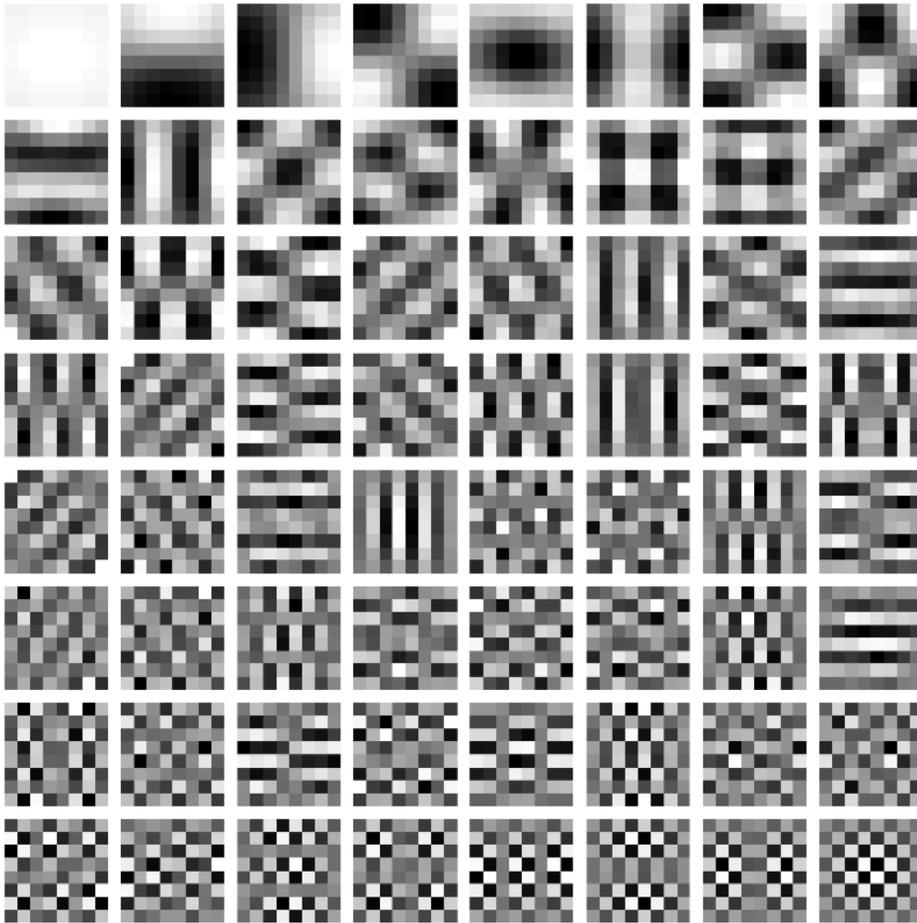
Learned weights:



V1 simple-cell receptive fields are localized, oriented, and bandpass. Why?



Principal components of natural image patches (8 x 8 pixels)

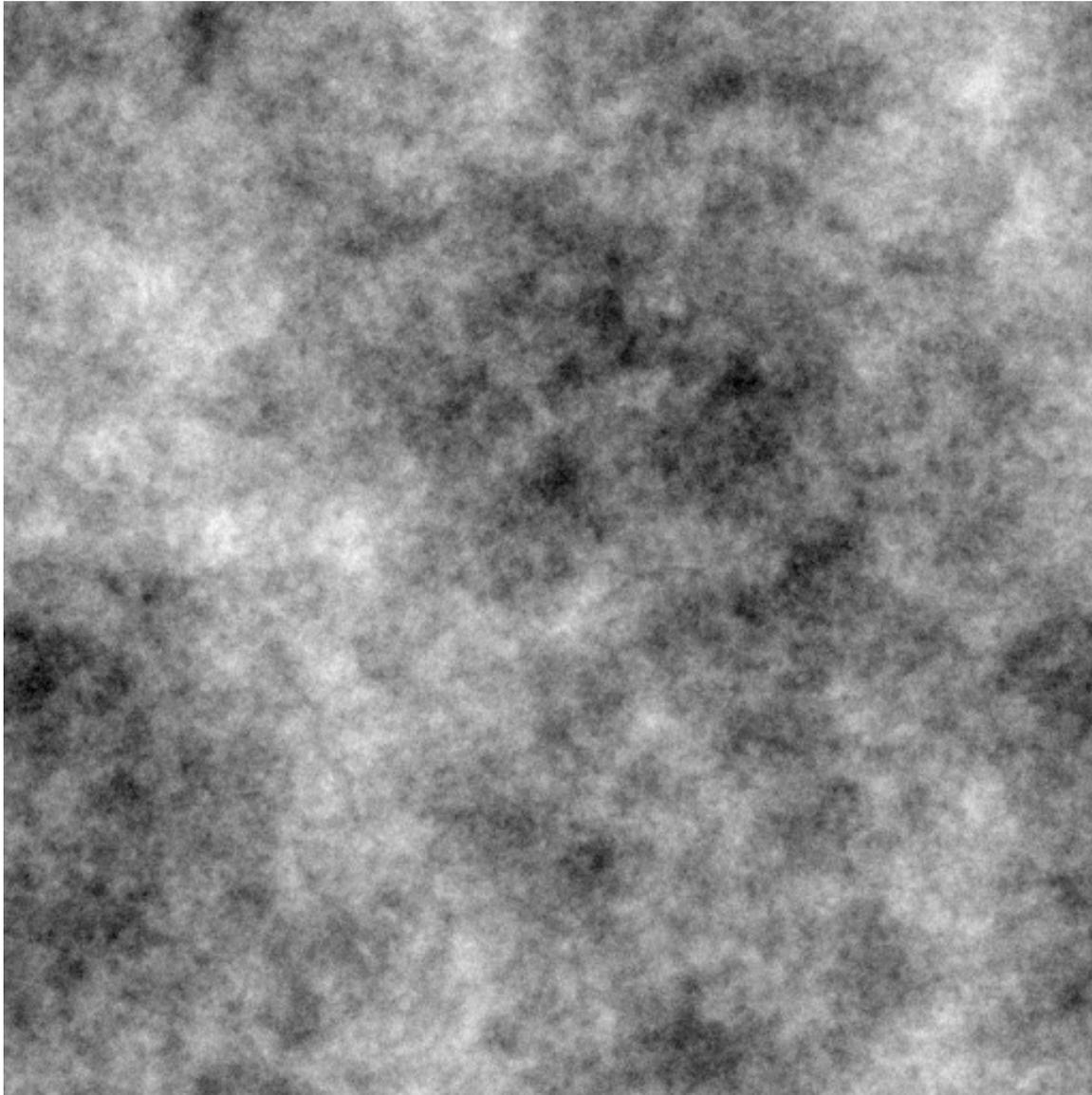


- Not localized
- Not oriented

PCA is incapable of learning about localized, oriented structure in images.

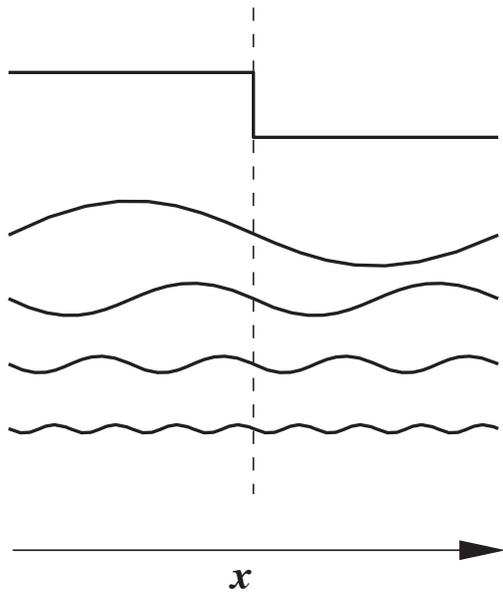
$1/f$ noise

(what the world looks like if all you care about are pairwise correlations)

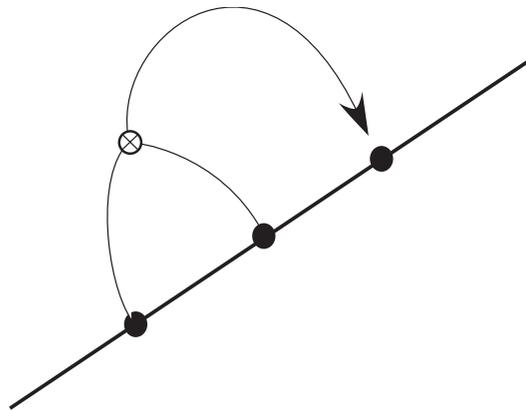


Higher-order image statistics

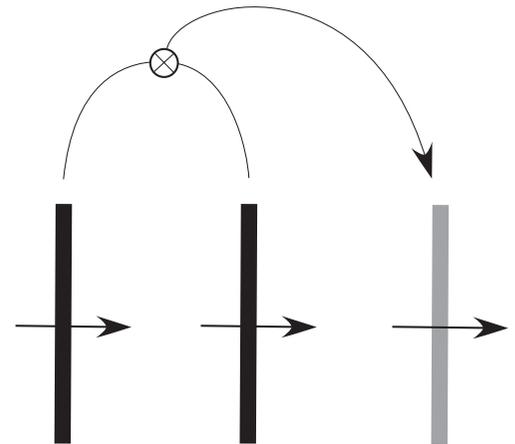
phase alignment



orientation

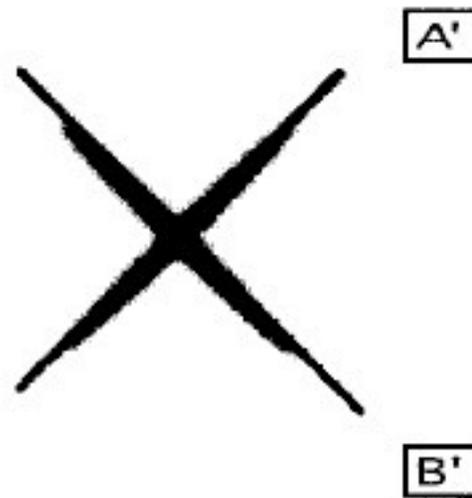
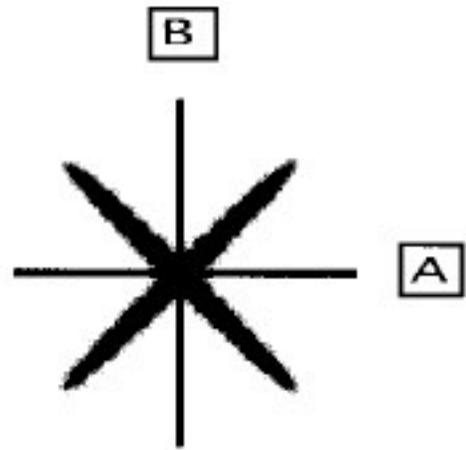


motion

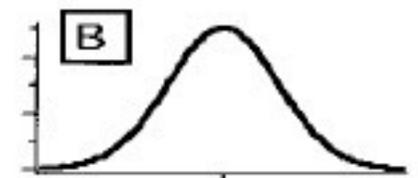
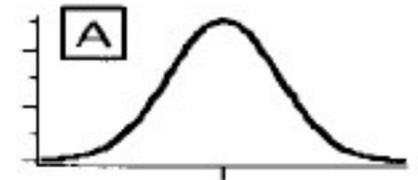


Projection pursuit (from Field 1994)

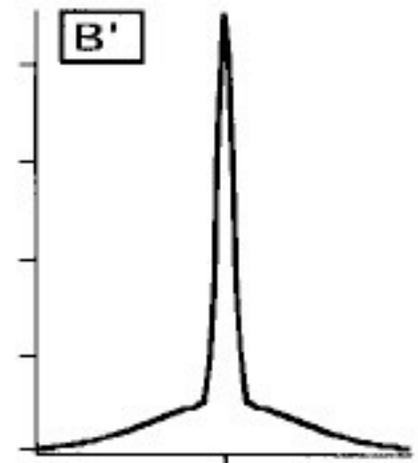
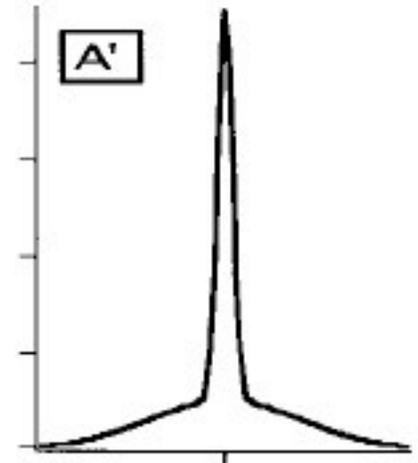
Find higher-order structure by maximizing non-Gaussianity of projections



Response Probability

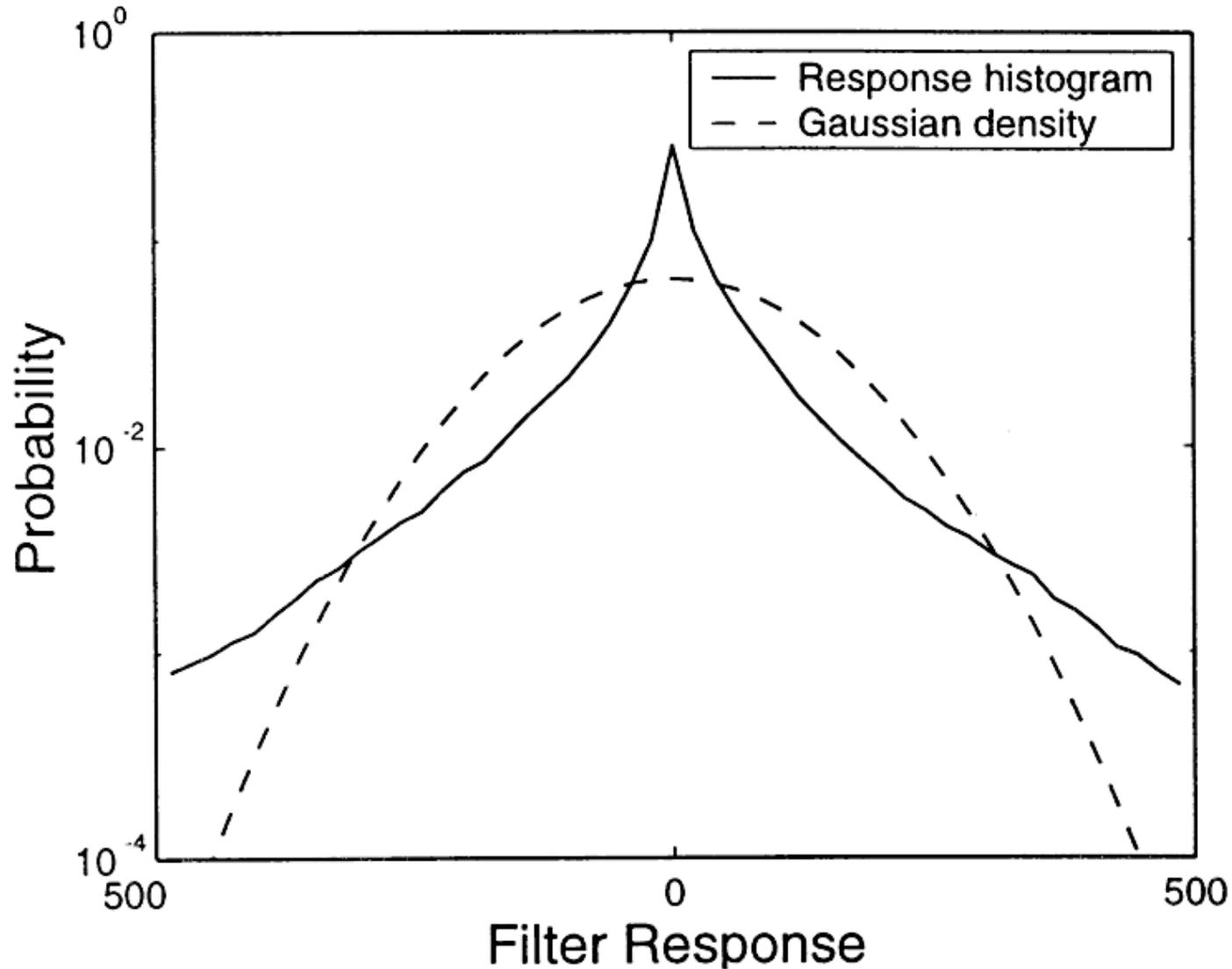


Response Amplitude



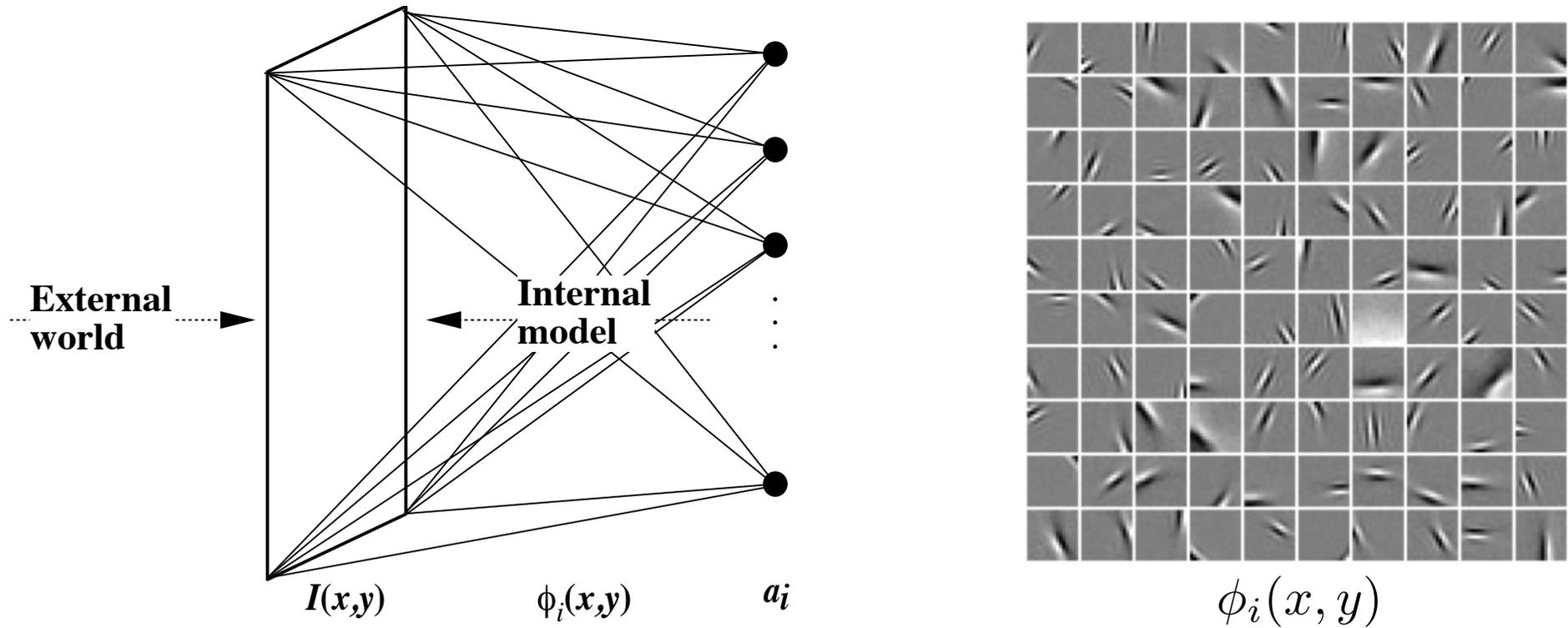
Response Amplitude

Gabor-filter response histograms are highly non-Gaussian



Sparse coding model of V1

(Olshausen & Field, 1996)



$$I(x, y) = \sum_i a_i \phi_i(x, y) + \epsilon(x, y)$$

Energy function

$$E = \frac{1}{2} |\mathbf{I} - \Phi \mathbf{a}|^2 + \lambda \sum_i C(a_i)$$

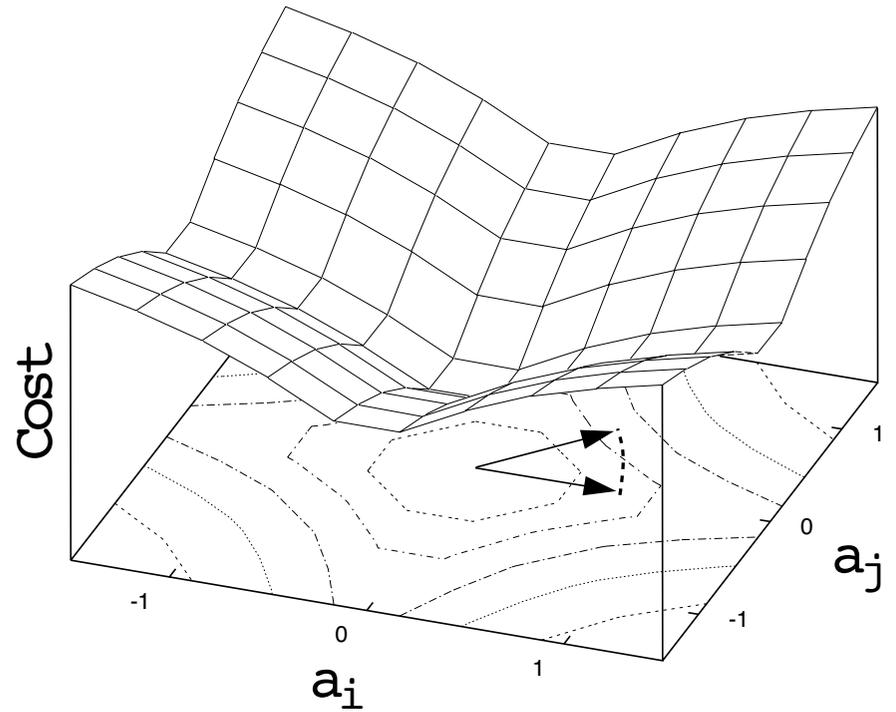
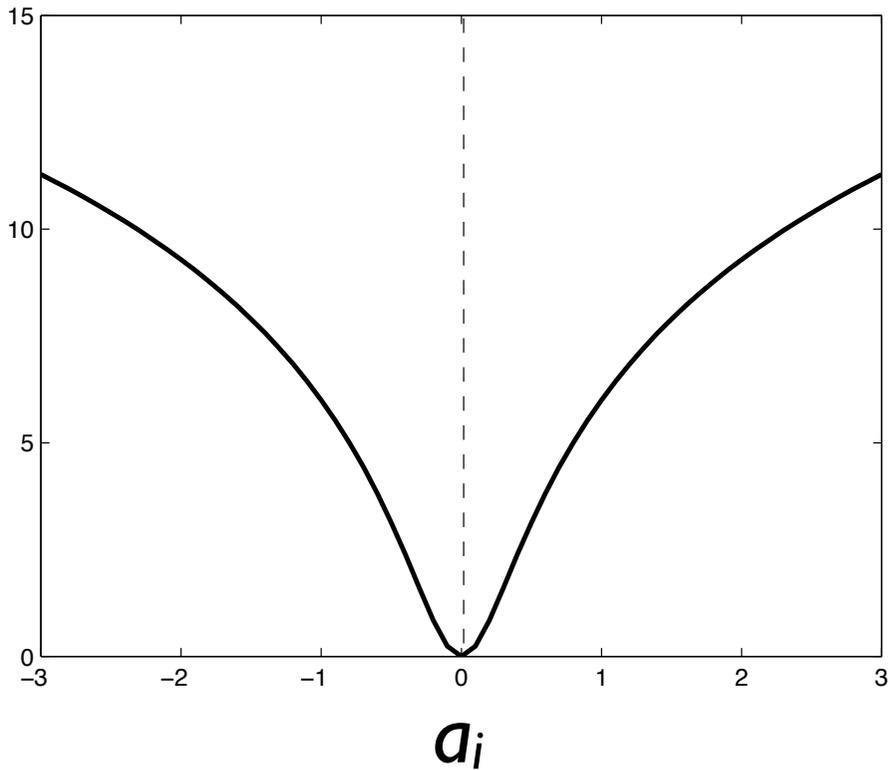
↑
preserve information

↑
be sparse

Cost function

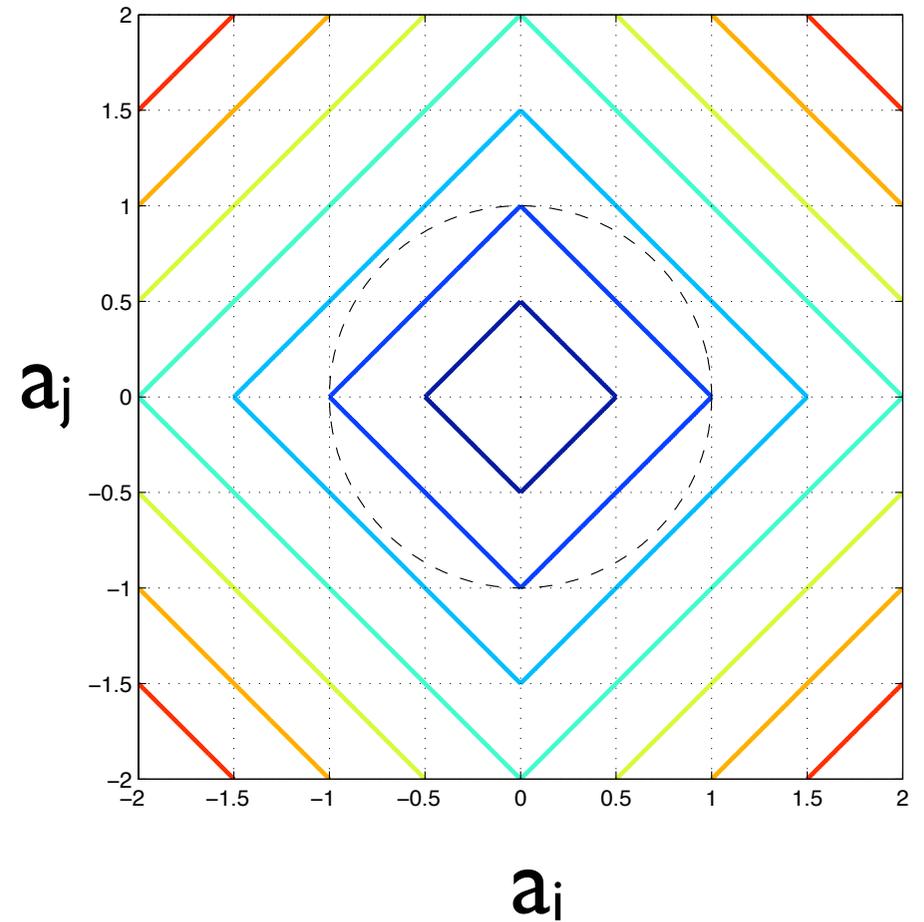
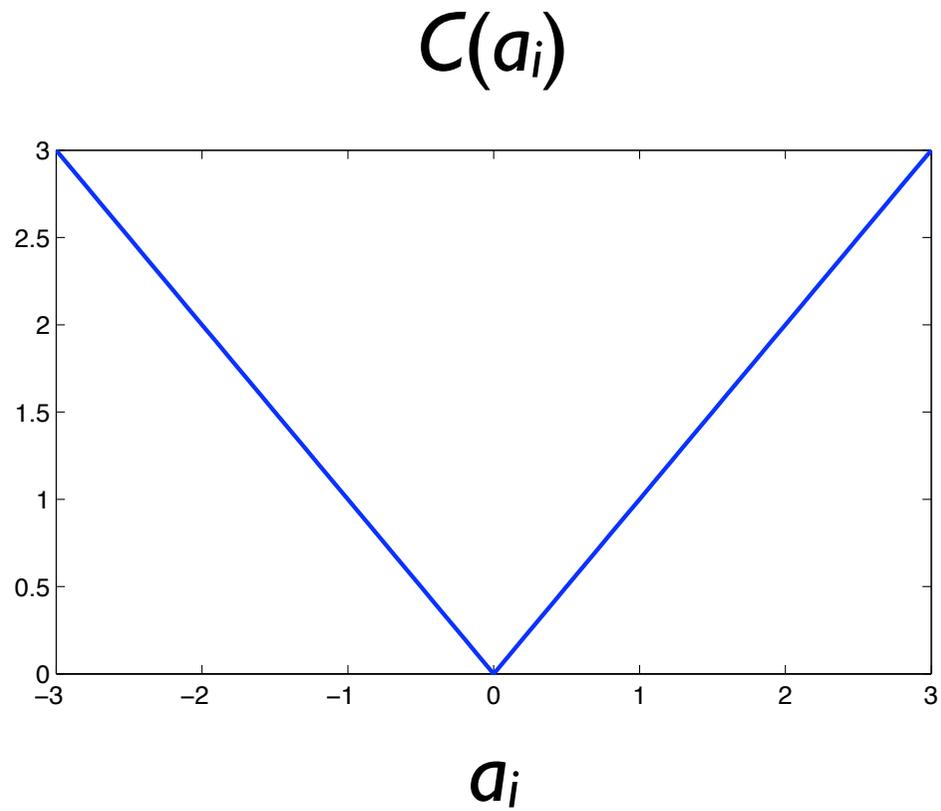
$$C(a_i) = \log(1 + a_i^2)$$

$C(a_i)$



Cost function

$$C(a_i) = |a_i|$$



Inference

$$\hat{\mathbf{a}} = \arg \min_a \left[\frac{1}{2} \|\mathbf{I} - \Phi \mathbf{a}\|^2 + \lambda \sum_i C(a_i) \right]$$

Compute coefficients via gradient descent

$$\begin{aligned}\tau \dot{a}_i &= -\frac{dE}{da_i} \\ &= b_i - \sum_{j \neq i} G_{ij} a_j - f_\lambda(a_i)\end{aligned}$$

Where

$$b_i = \sum_{x,y} \phi_i(x,y) I(x,y)$$
$$G_{ij} = \sum_{x,y} \phi_i(x,y) \phi_j(x,y)$$
$$f_\lambda(a_i) = a_i + \lambda C'(a_i)$$

Alternative formulation (the Hopfield trick)

Let

$$u_i = f_\lambda(a_i), \quad \text{or} \quad a_i = f_\lambda^{-1}(u_i) \equiv g(u_i)$$

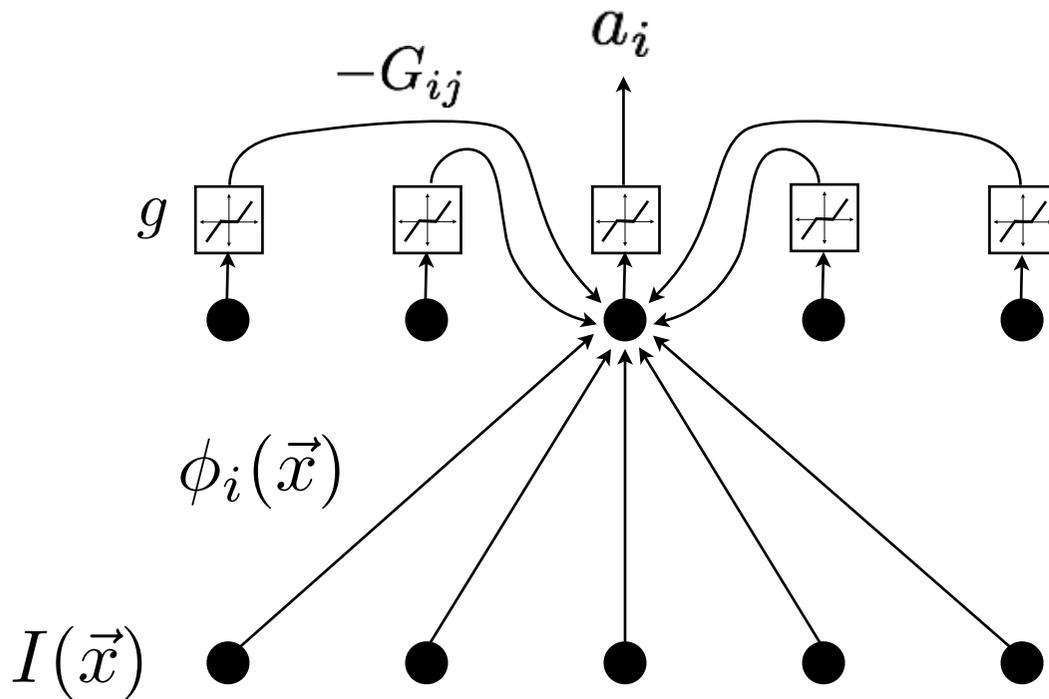
$$\begin{aligned} \tau \dot{u}_i &= -\frac{dE}{da_i} \\ &= b_i - \sum_{j \neq i} G_{ij} a_j - u_i \end{aligned}$$

Thus

$$\begin{aligned} \tau \dot{u}_i + u_i &= b_i - \sum_{j \neq i} G_{ij} a_j \\ a_i &= g(u_i) \end{aligned}$$

Neural circuit for computing sparse codes

(Rozell, Johnson, Baraniuk & Olshausen, 2008)



Solves

$$\hat{\mathbf{a}} = \arg \min_{\mathbf{a}} \|\mathbf{I} - \Phi \mathbf{a}\|^2 + \lambda \sum_i C(a_i)$$

$$\begin{aligned} \tau \dot{u}_i + u_i &= b_i - \sum_{j \neq i} G_{ij} a_j \\ a_i &= g(u_i) \end{aligned}$$

$$b_i = \sum_{\vec{x}} \phi_i(\vec{x}) I(\vec{x})$$

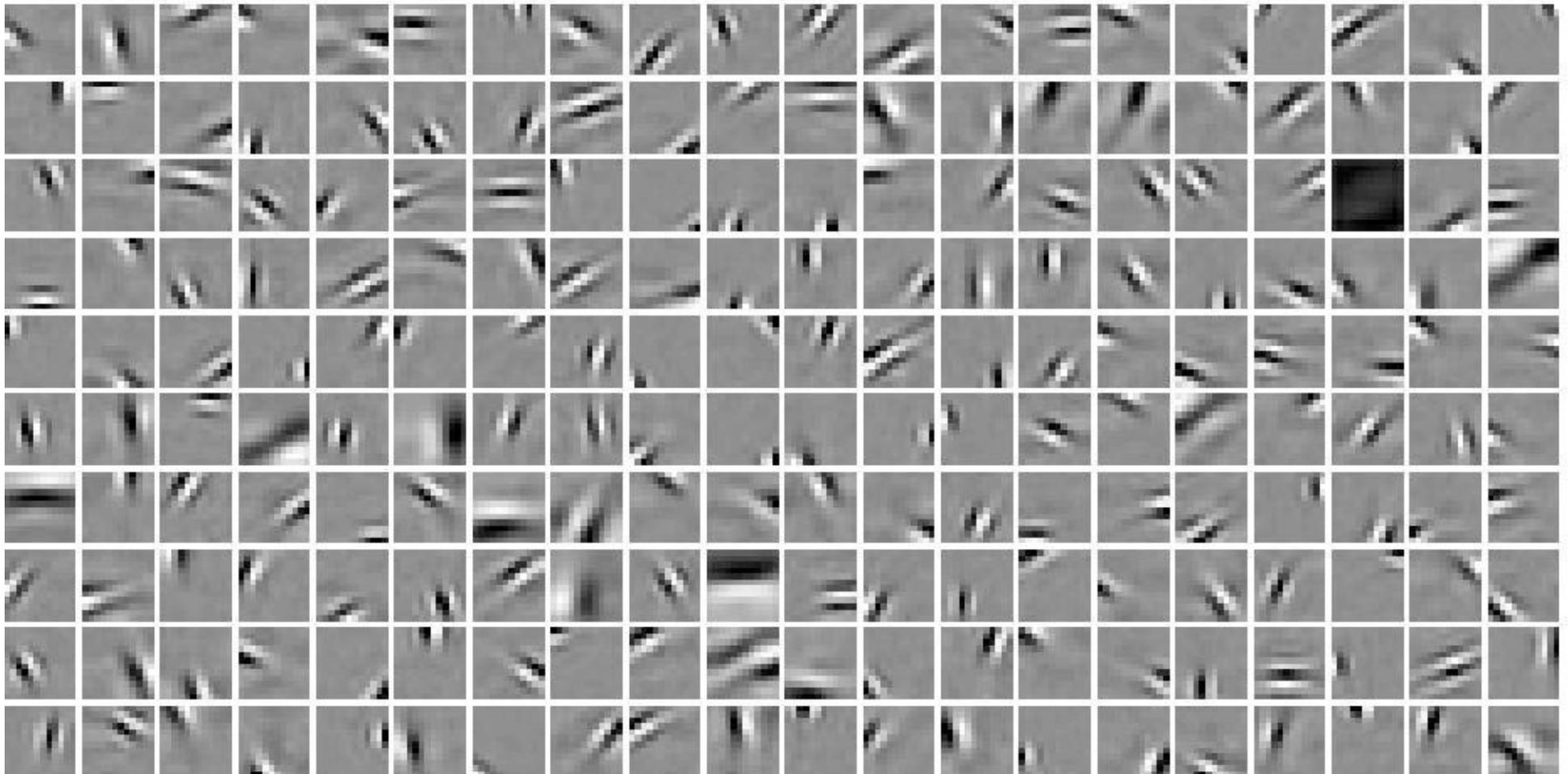
$$G_{ij} = \sum_{\vec{x}} \phi_i(\vec{x}) \phi_j(\vec{x})$$

Learning

$$\hat{\Phi} = \arg \min_{\Phi} \frac{1}{2} |\mathbf{I} - \Phi \hat{\mathbf{a}}|^2$$

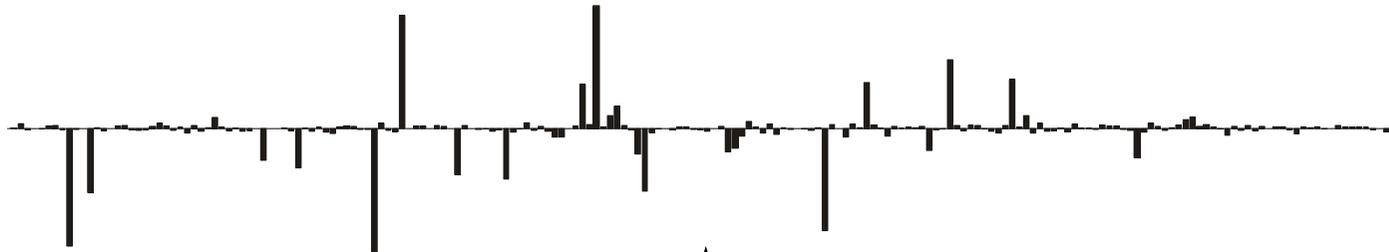
$$\begin{aligned} \Delta \phi_i &= -\eta \frac{\partial E}{\partial \phi_i} \\ &= [\mathbf{I} - \Phi \hat{\mathbf{a}}] \hat{a}_i \end{aligned} \quad \leftarrow \text{learning rule}$$

Features learned from natural images (200, 12x12 pixels)



Sparsification

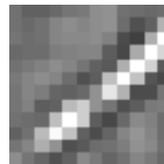
Outputs of sparse coding network (a_i)



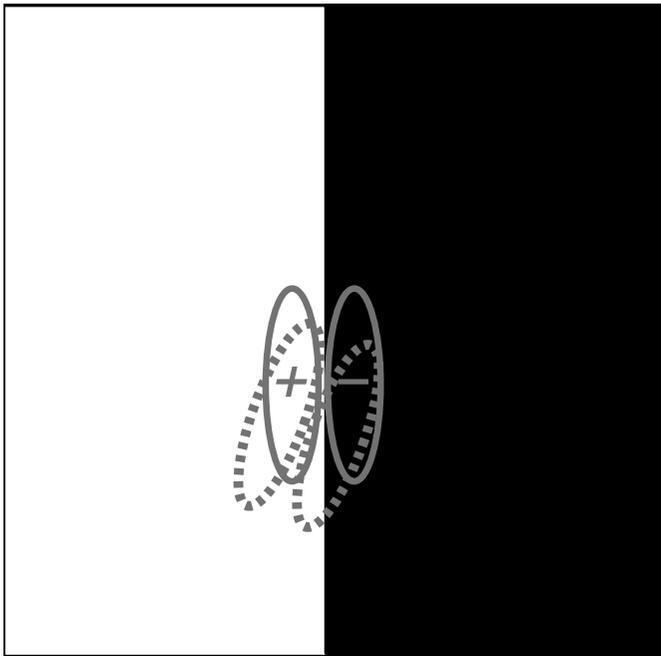
Pixel values



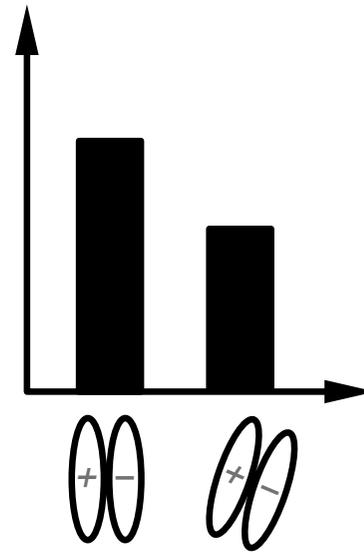
Image $I(x,y)$



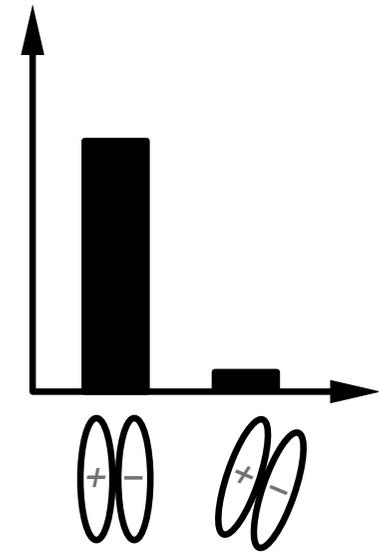
'Explaining away'



**Feedforward
response (b_i)**

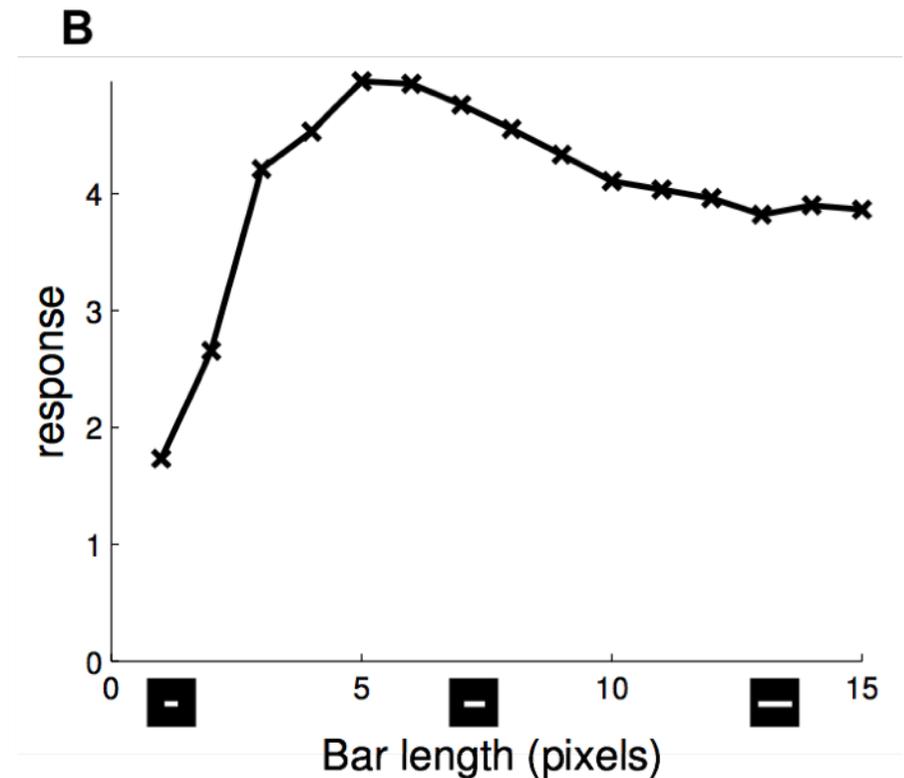
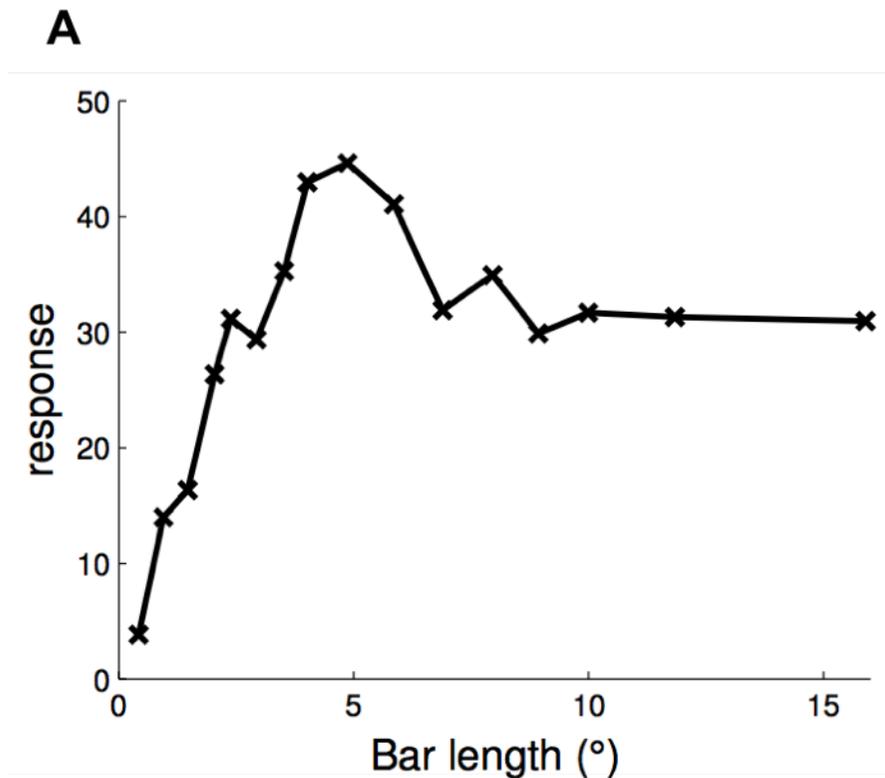


**Sparsified
response (a_i)**



Explaining away can account for non-classical surround effects such as end-stopping

(Lee et al., 2006; Zhu & Rozell, 2013)



Evidence for sparse coding

Mushroom body, locust (Laurent)

HVC, zebra finch (Fee)

Auditory cortex, mouse (DeWeese & Zador)

Hippocampus, rat/primate (Thompson & Best; Skaggs)

Motor cortex, rabbit (Swadlow)

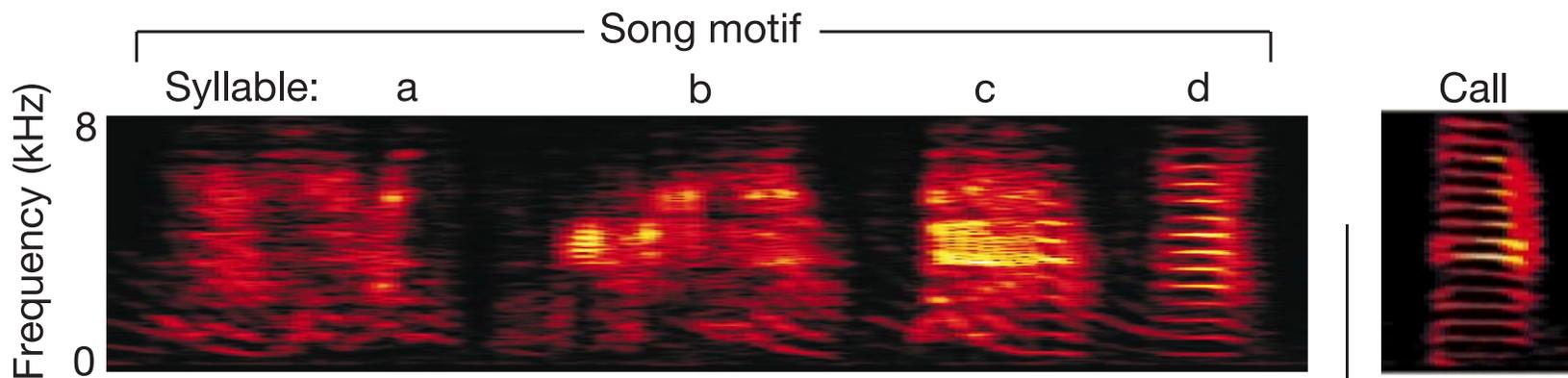
Barrel cortex, rat (Brecht)

Visual cortex, monkey/cat (Vinje & Gallant)

Visual cortex, cat (Gray; McCormick)

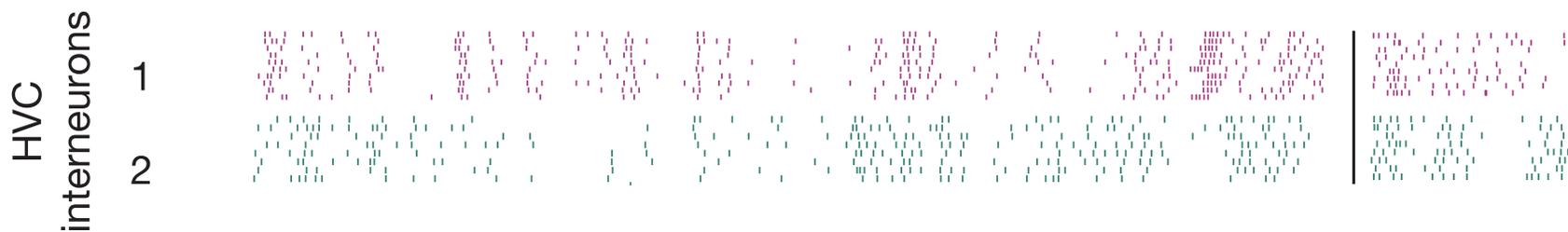
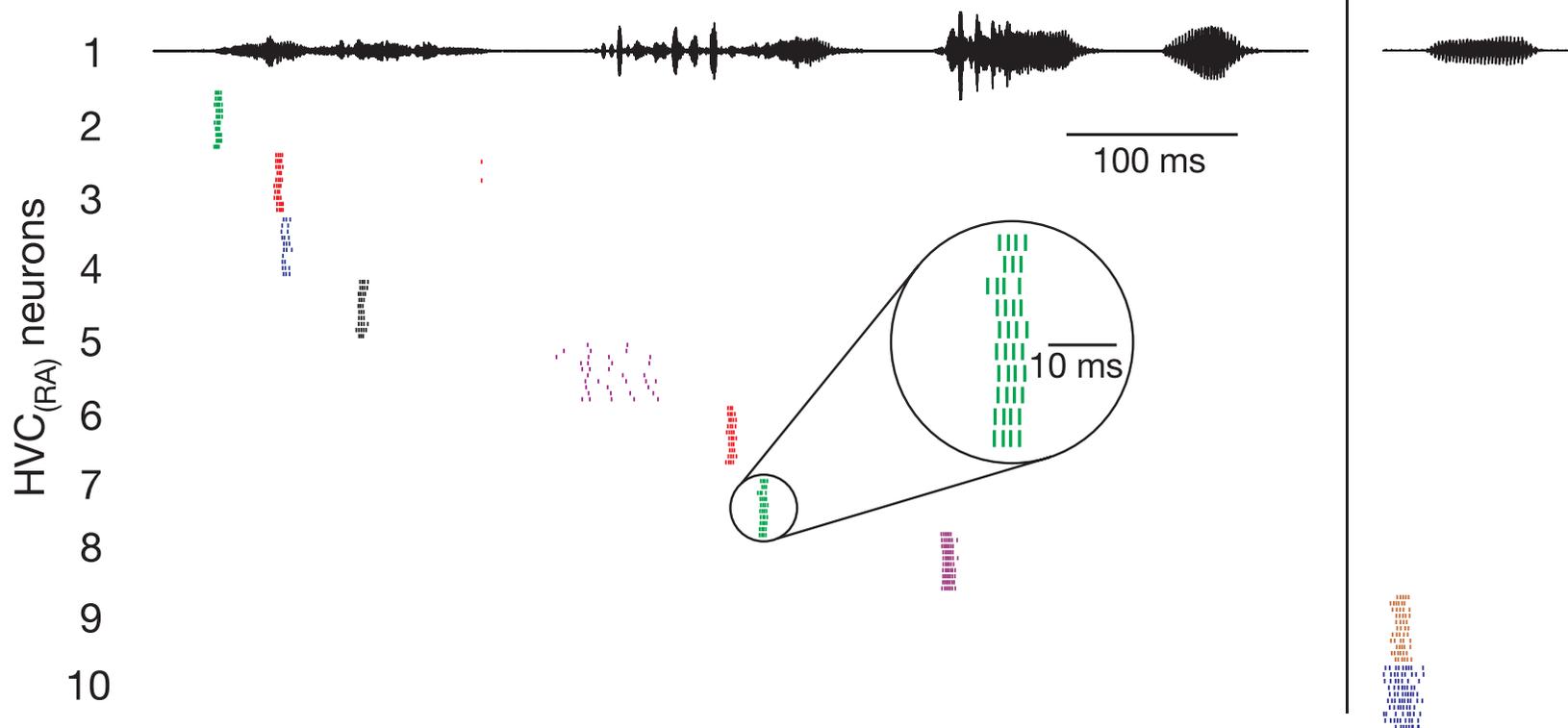
Inferotemporal cortex, human (Fried & Koch)

Olshausen BA, Field DJ (2004) Sparse coding of sensory inputs. *Current Opinion in Neurobiology*, 14, 481-487.

b

Sparse coding in songbird HVC

Hahnloser,
Kozhevnikov
& Fee (2002)

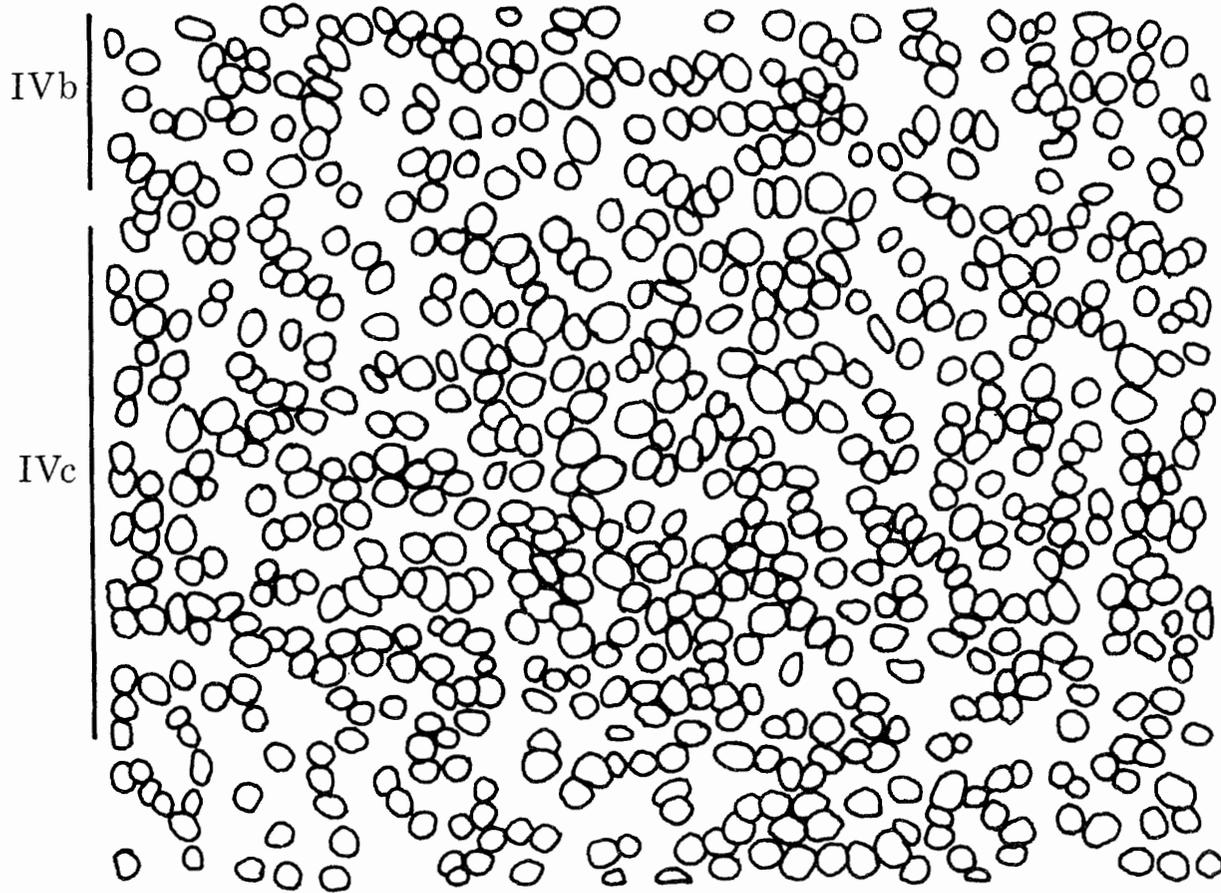


VI is highly overcomplete

LGN
afferents



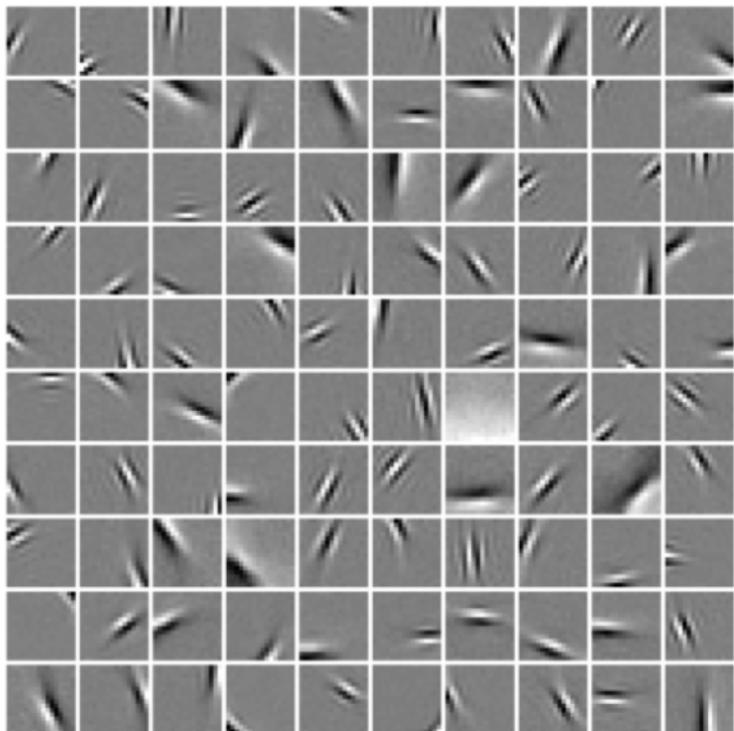
layer 4
cortex



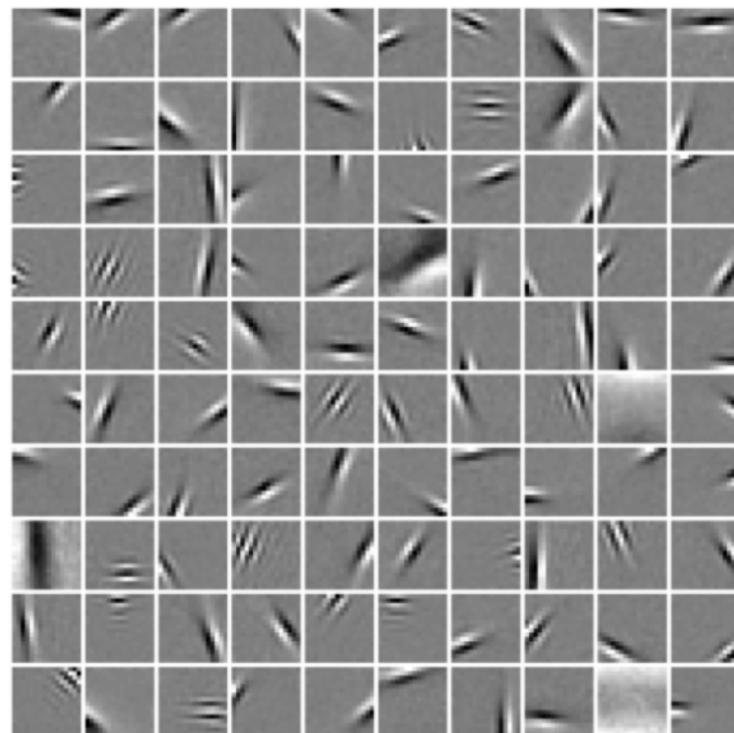
0.1 mm

Barlow (1981)

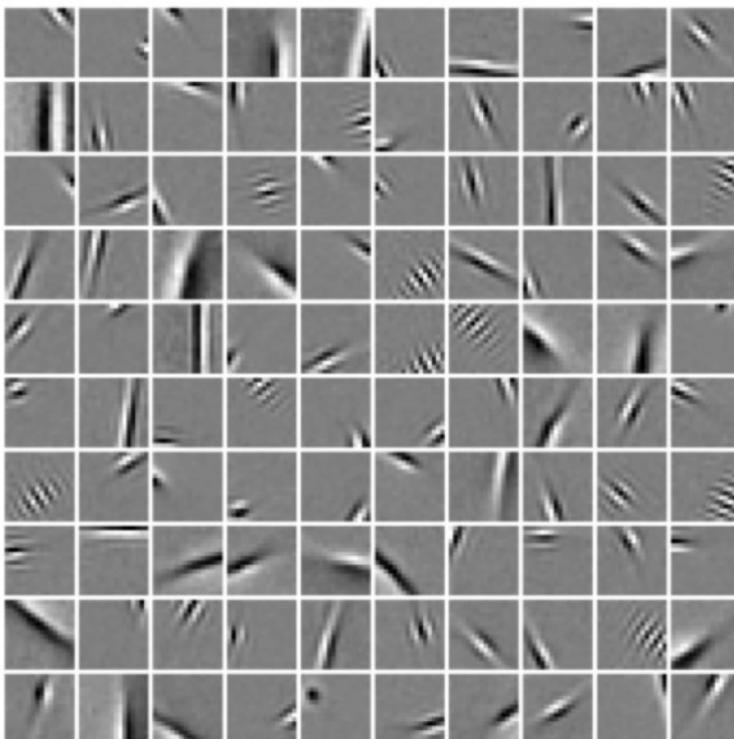
1.25x



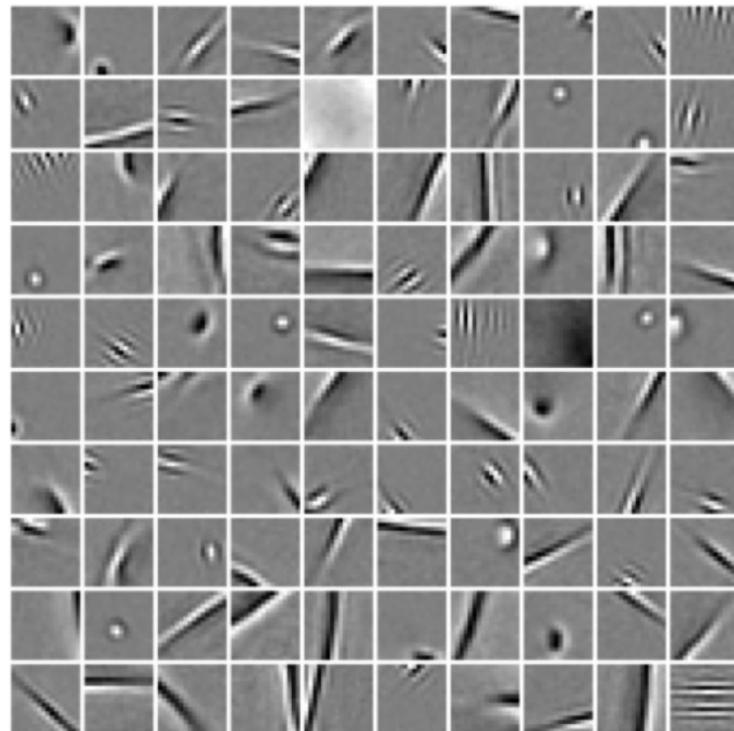
2.5x



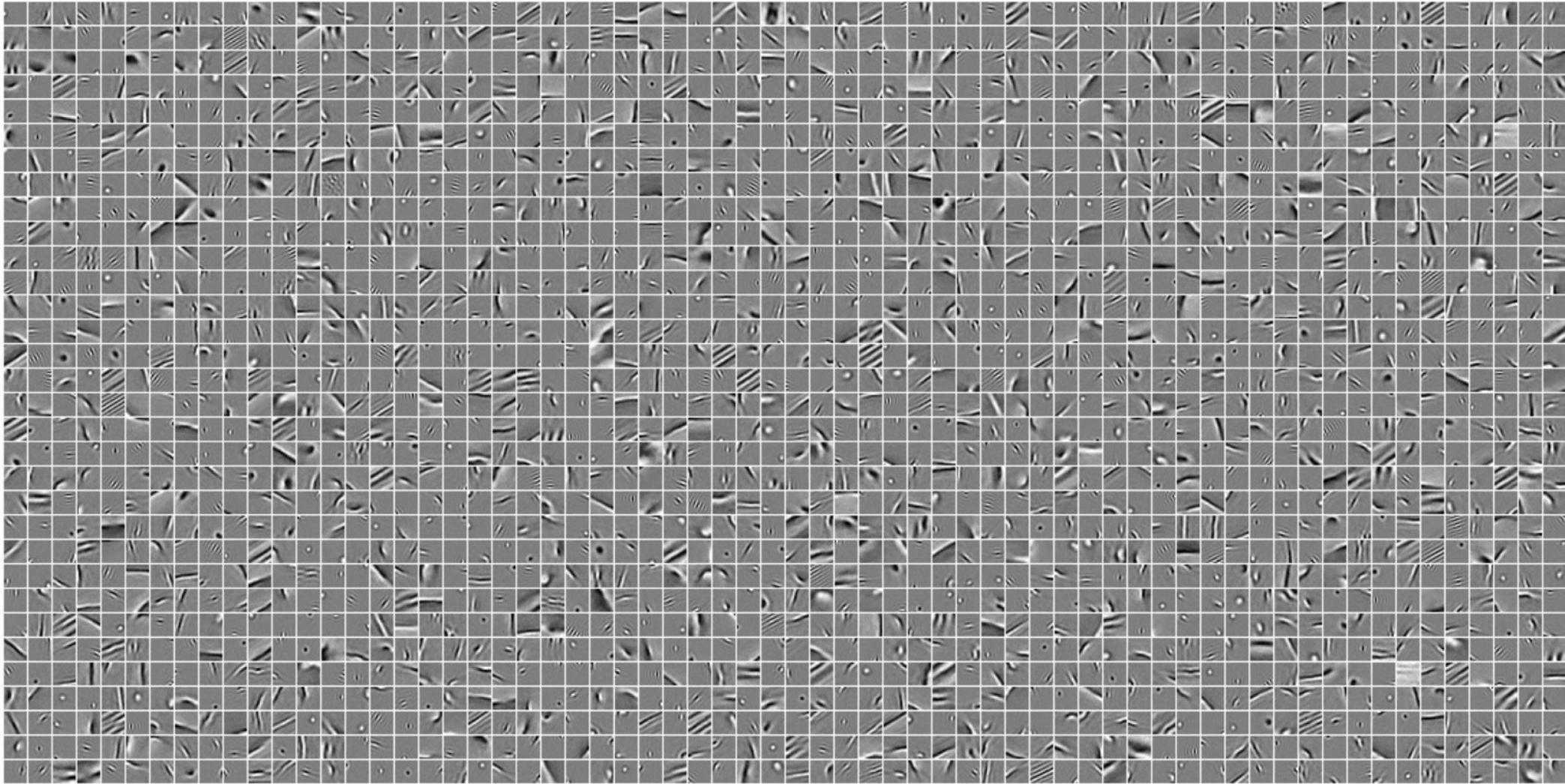
5x

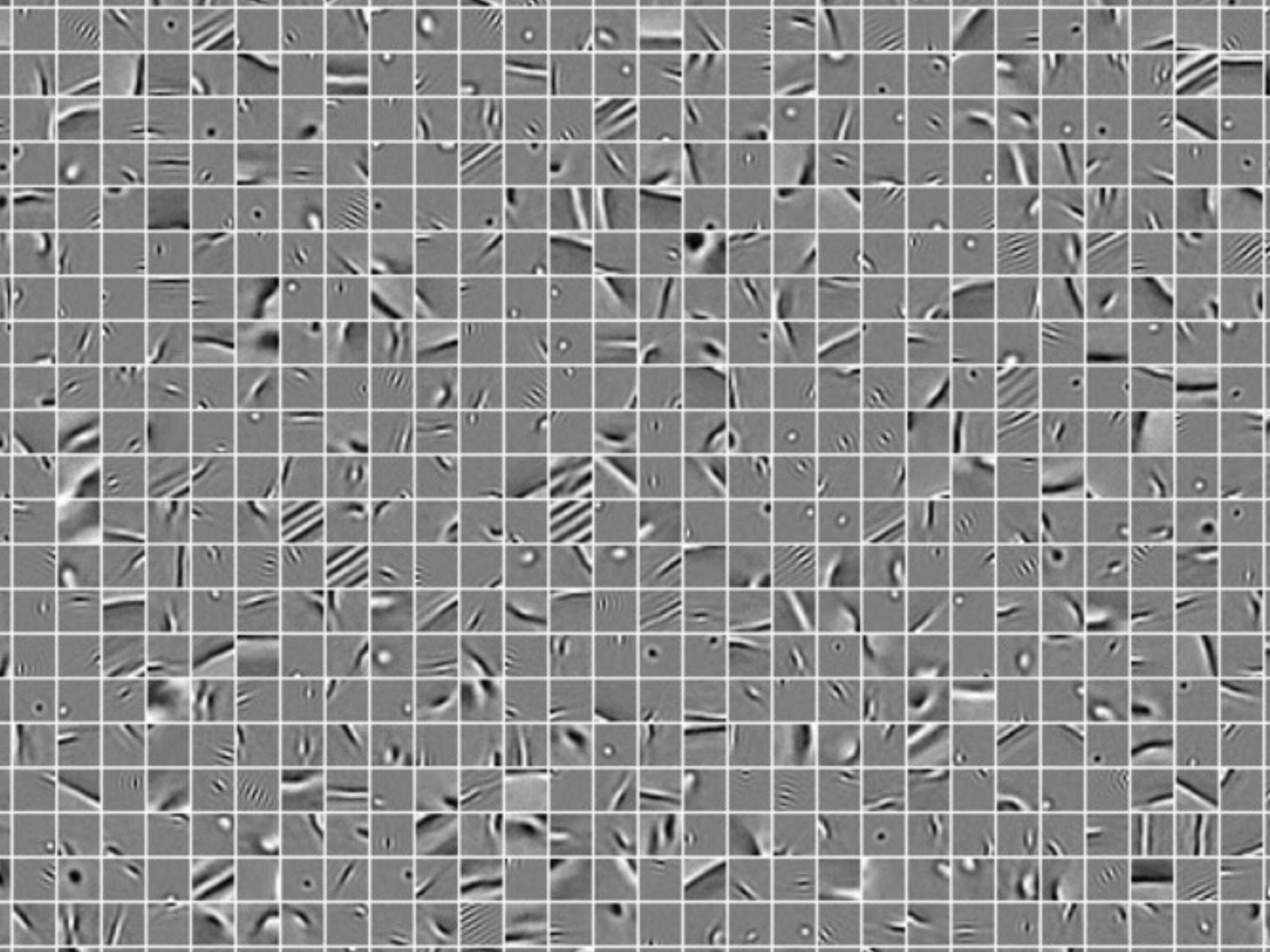


10x



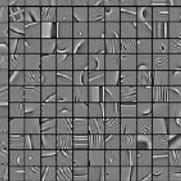
Full 10x dictionary

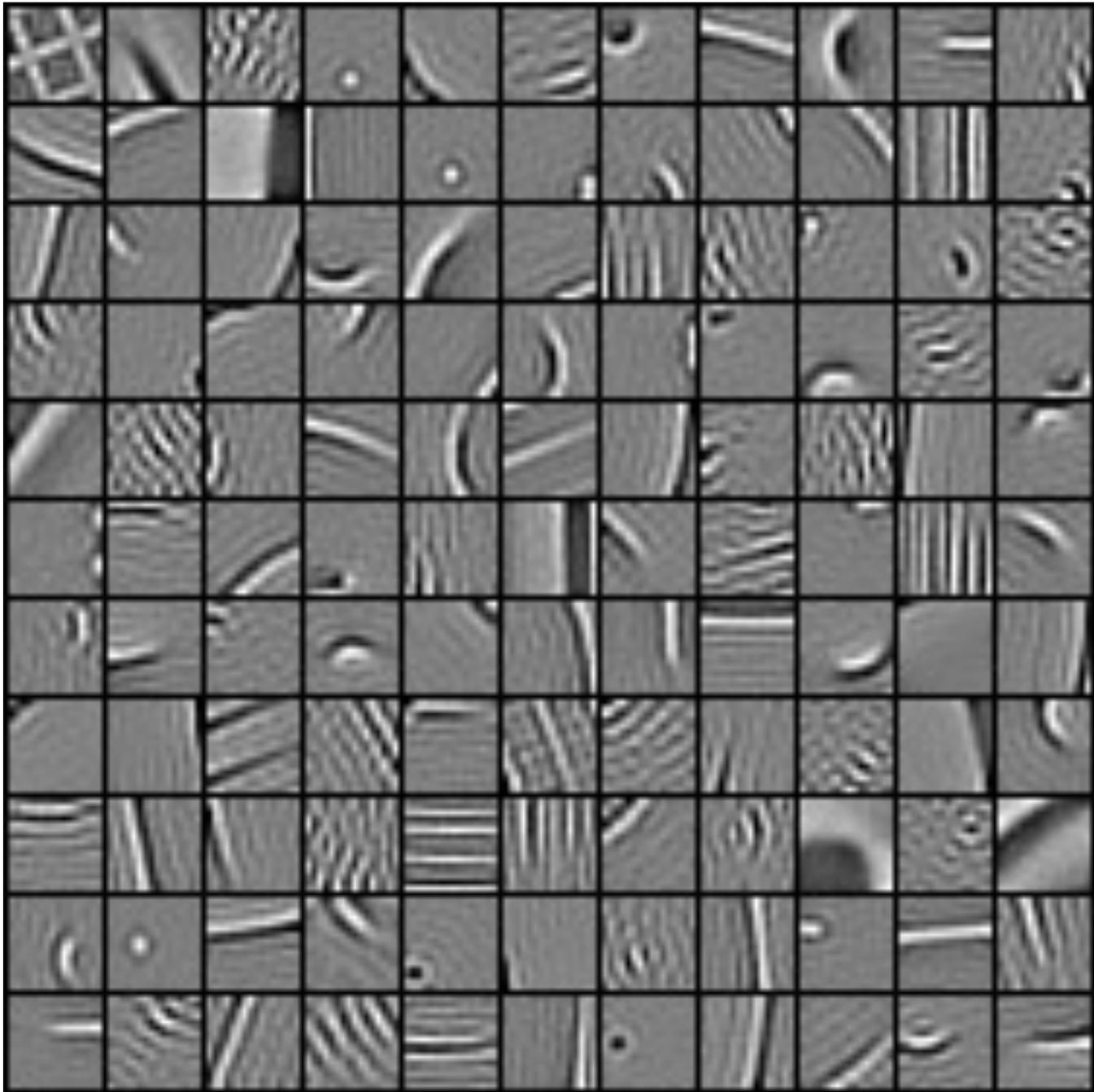




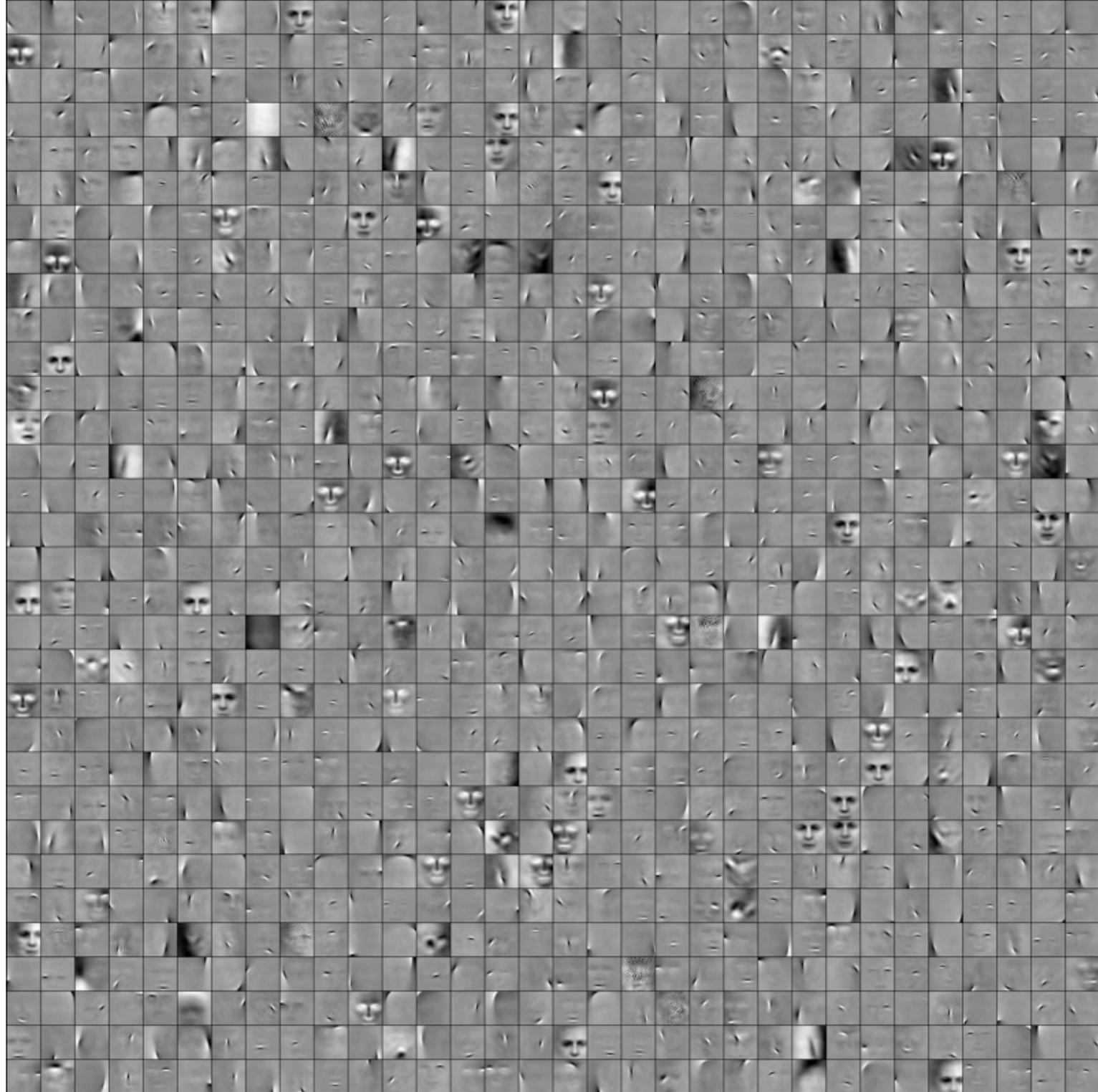
100x overcomplete learned dictionary

(obtained by Charles
Cadieu after running
for 8 hours on 16
GPU's)



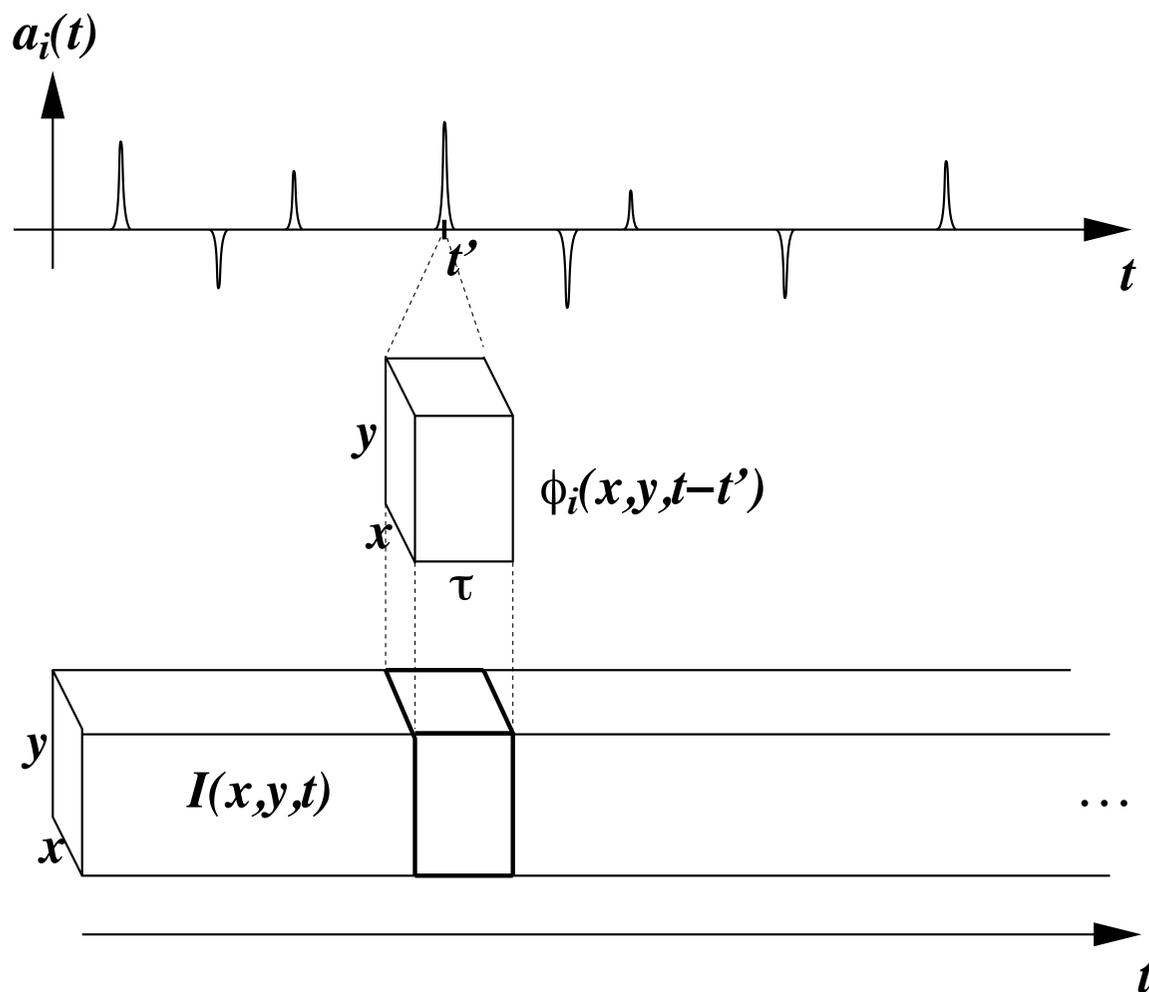


Faces
(charles
cadieu)

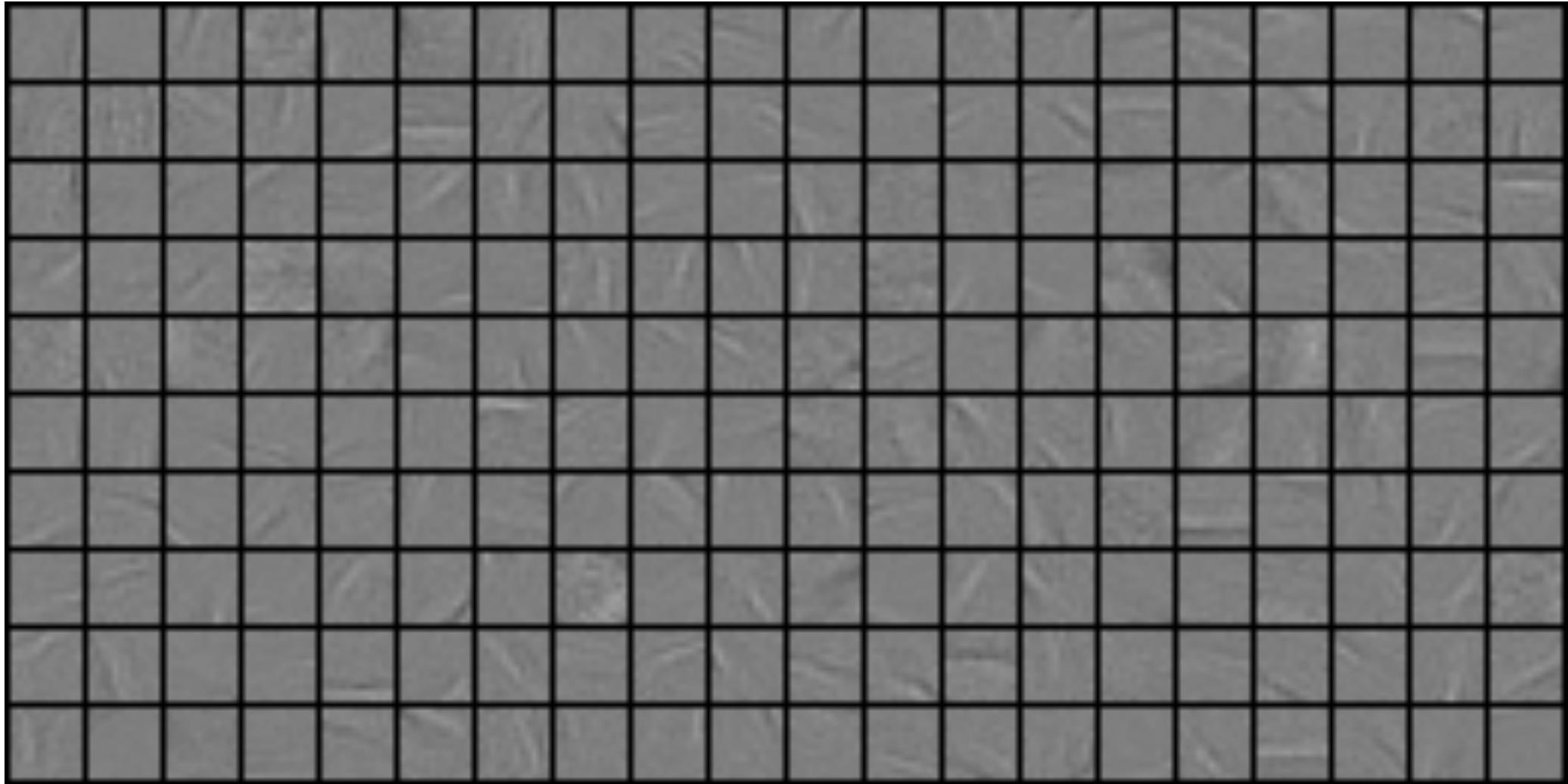


Sparse coding of time-varying images

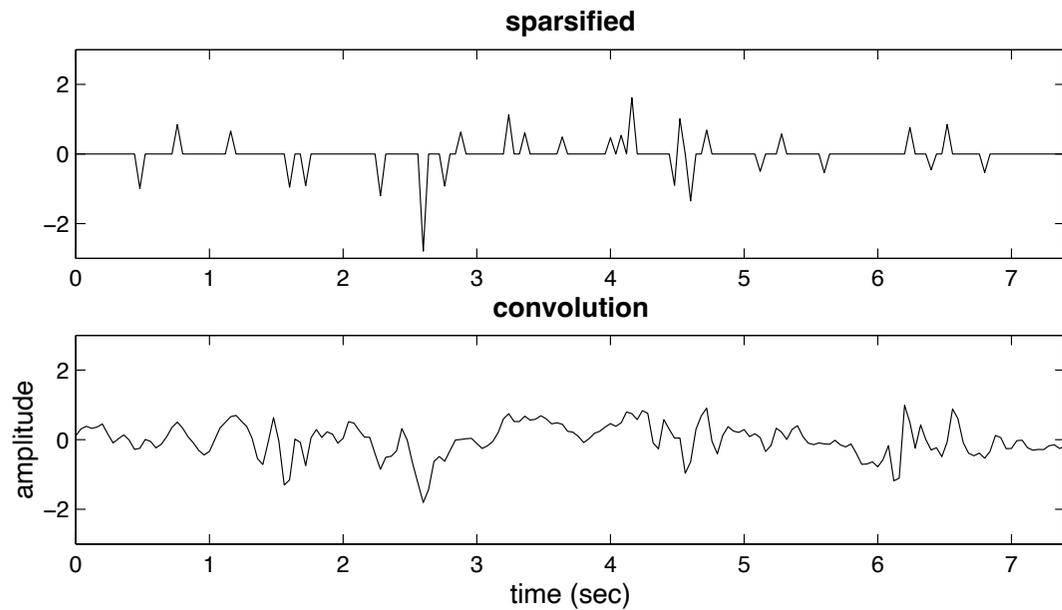
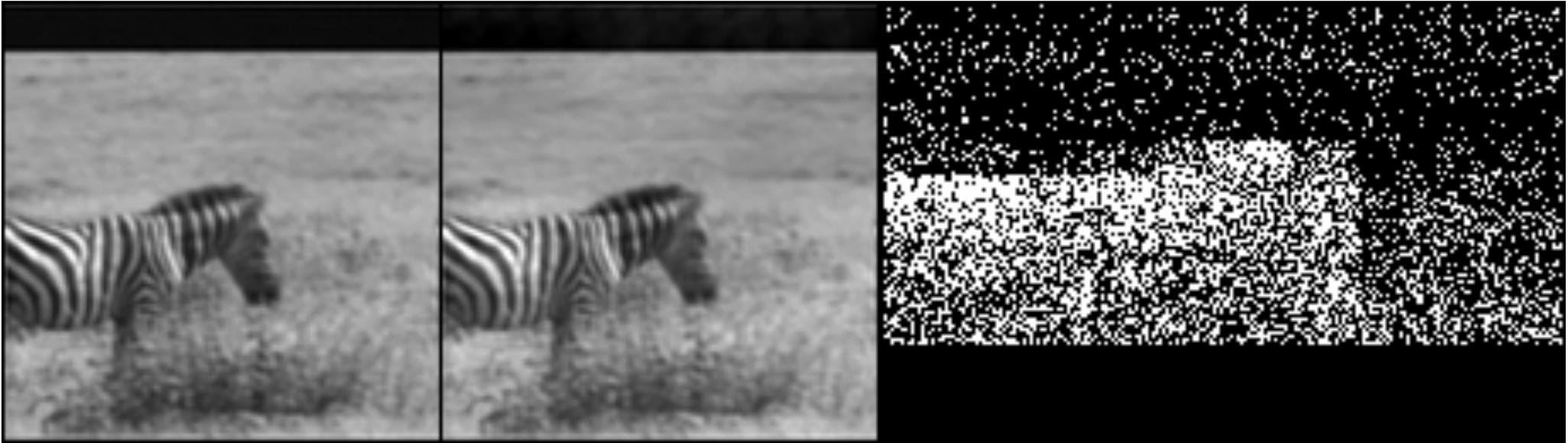
$$I(x, y, t) = \sum_i a_i(t) * \phi_i(x, y, t) + \nu(x, y, t)$$



Learned basis space-time basis functions (200 bfs, 12 x 12 x 7)



Sparse coding and reconstruction

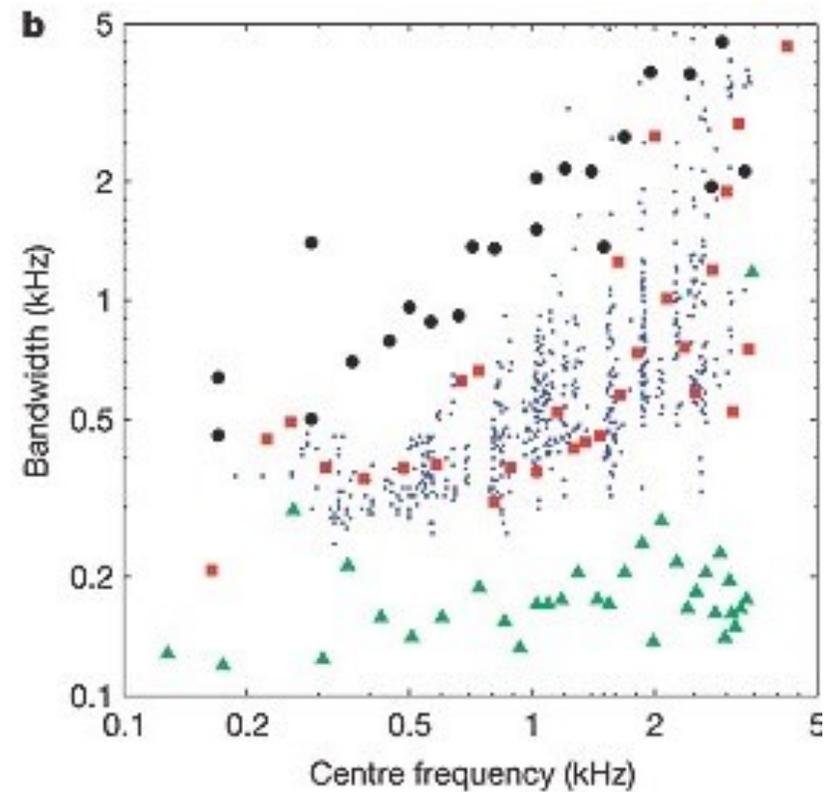
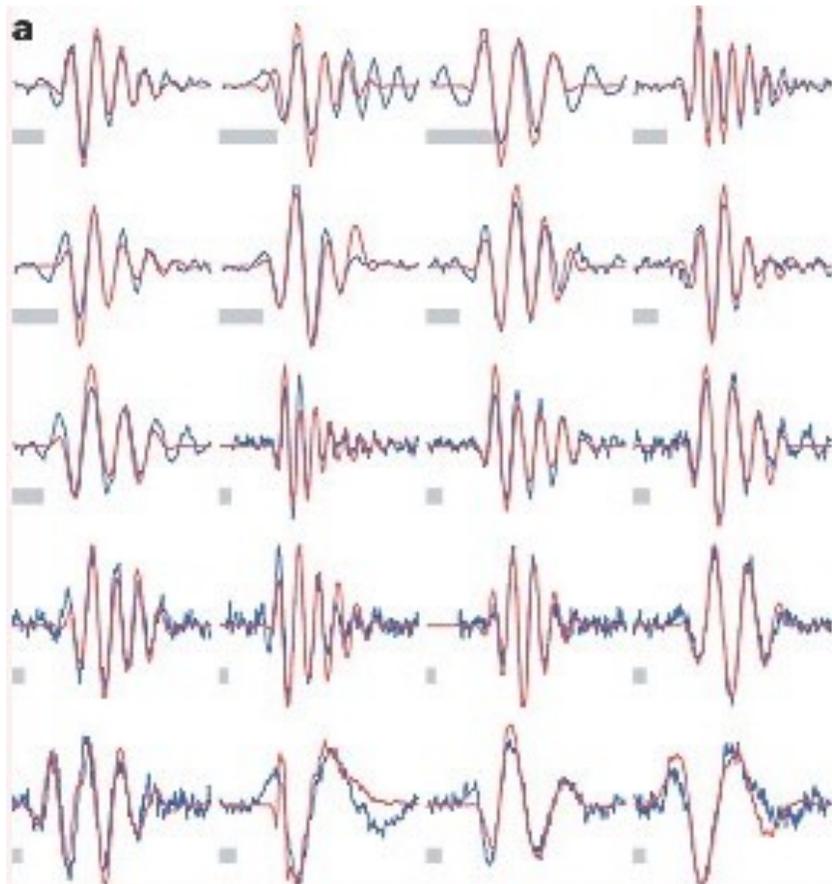


Sparse coding of natural sounds

(Smith & Lewicki 2006)

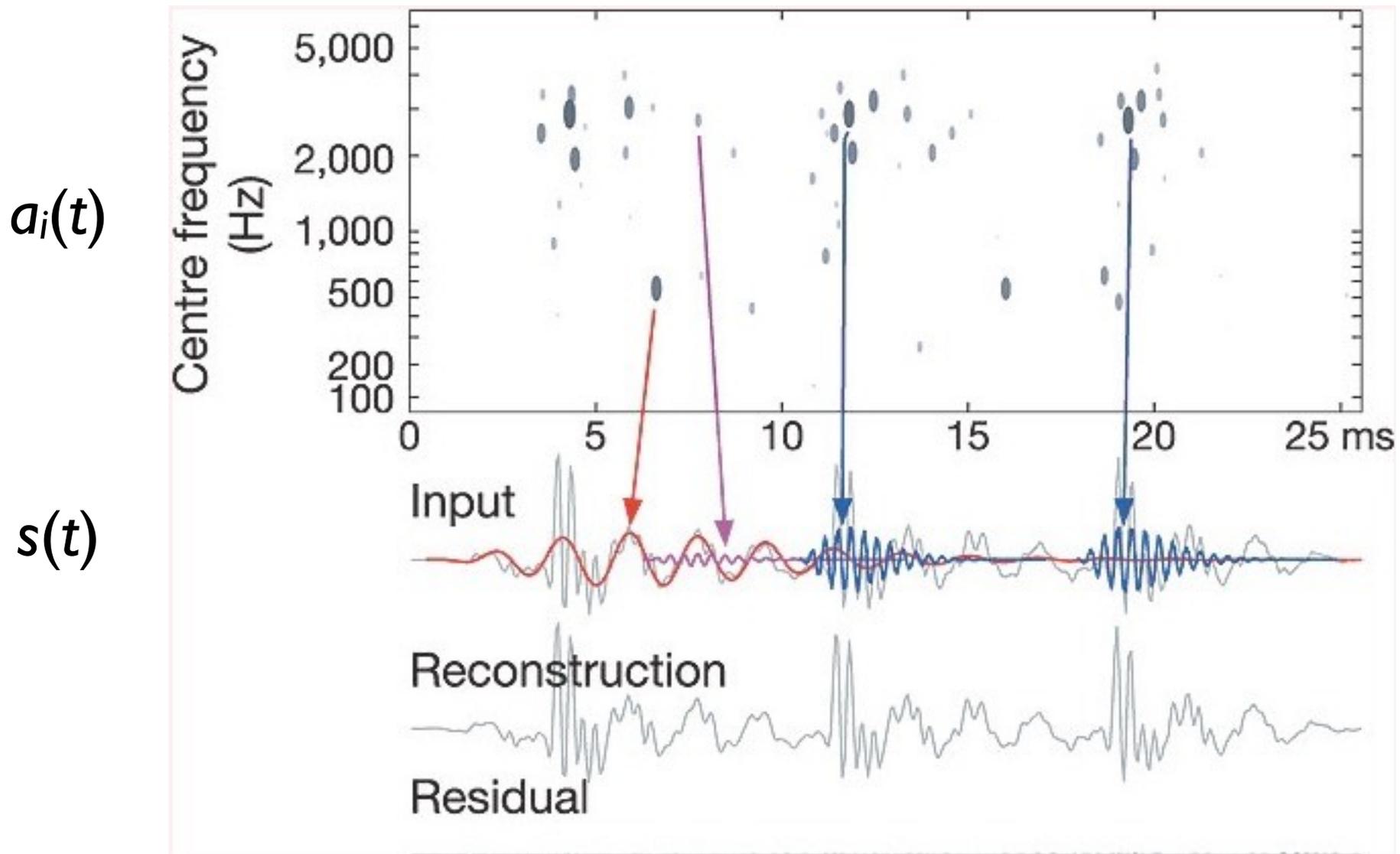
$$s(t) = \sum_i a_i(t) * \phi_i(t) + \nu(t)$$

$\phi_i(t)$



Sparse coding of natural sounds

(Smith & Lewicki 2006)



Sparse coding of neural recording data

(Phil Sallee, Ph.D. thesis)

$$s_i(t) = \sum_j a_j(t) * \phi_{ij}(t) + \nu_i(t)$$



recorded voltage
at electrode i



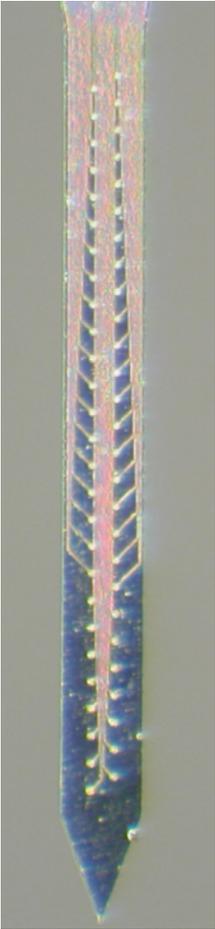
causes



noise at electrode i

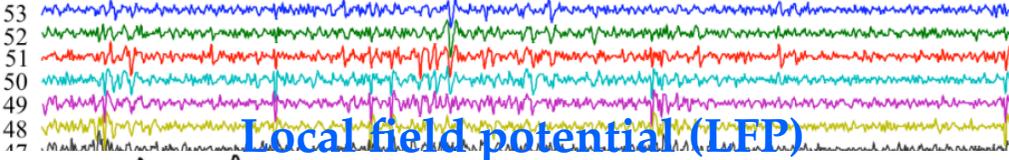
Polytrode recordings

Silicon polytrodes

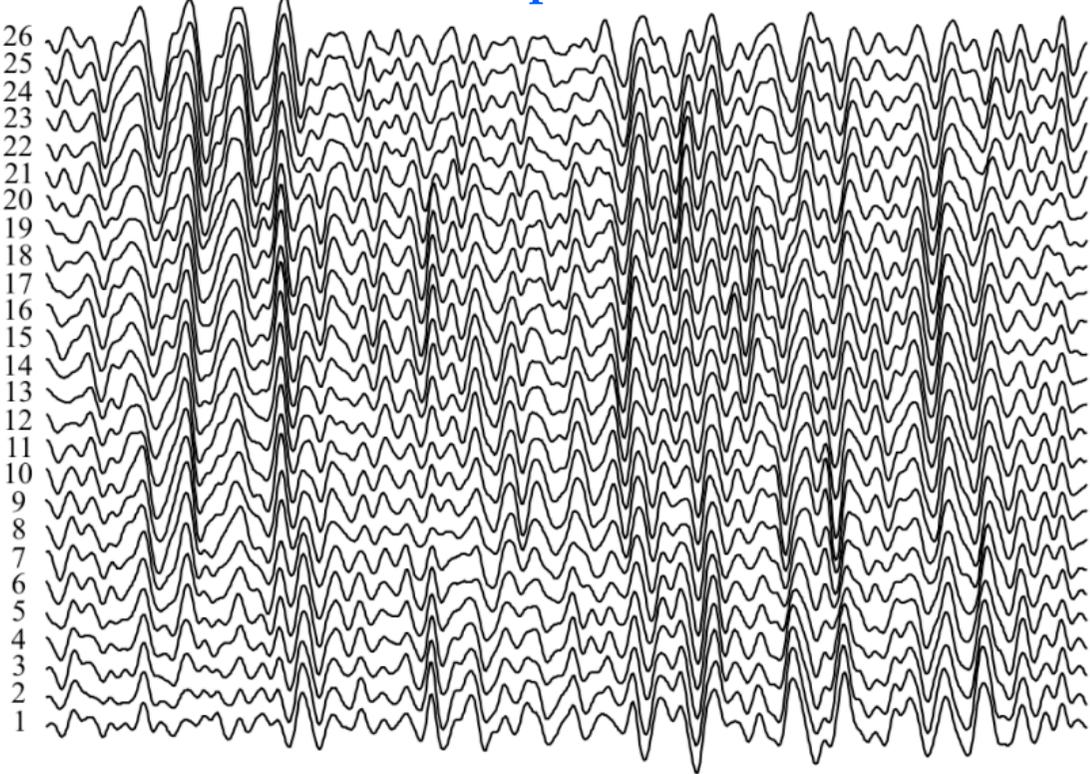


Blanche et al. (2005)

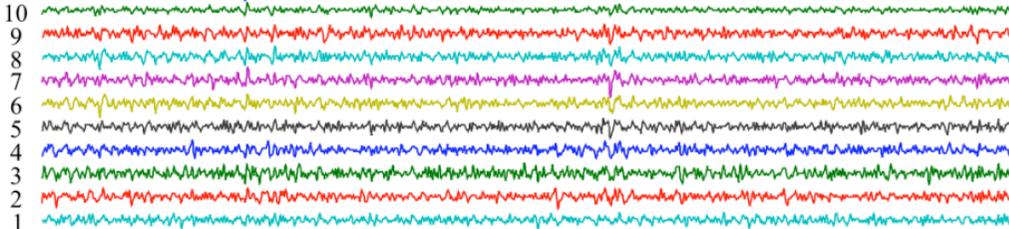
Spiking activity



Local field potential (LEP)

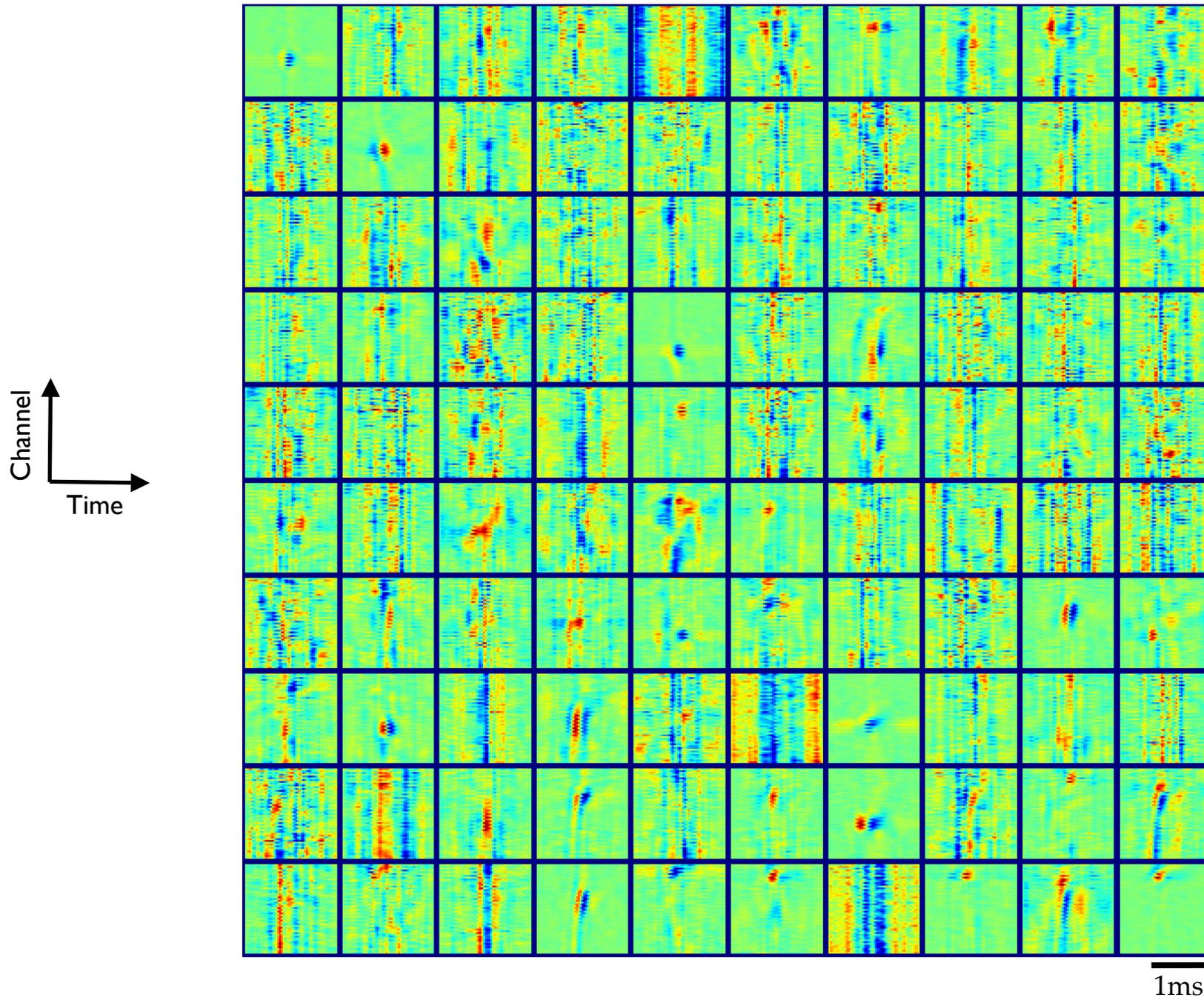


100 ms

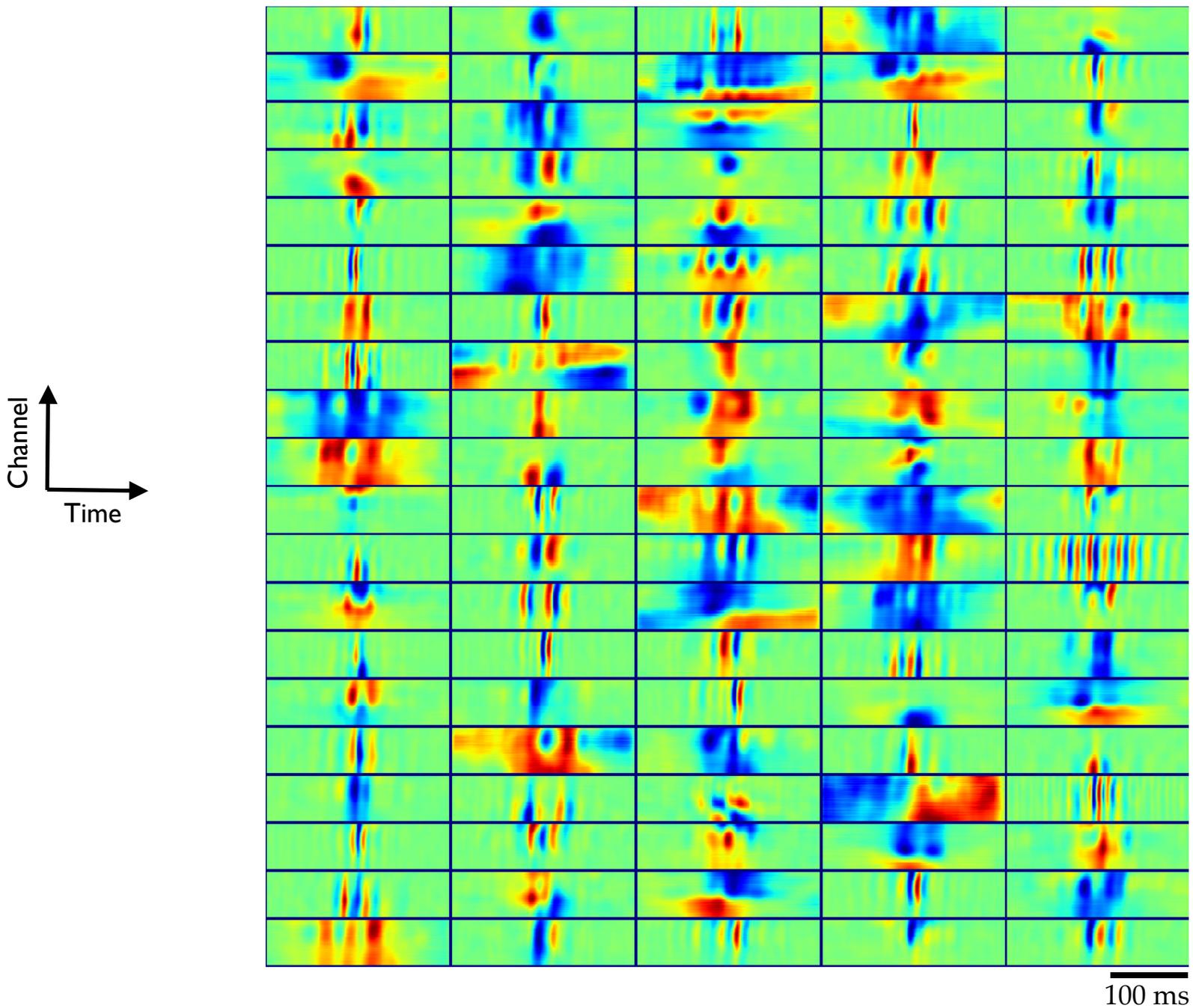


10 ms

Learned basis for high-pass filtered polytrode data



Learned basis for low-pass filtered polytrode data



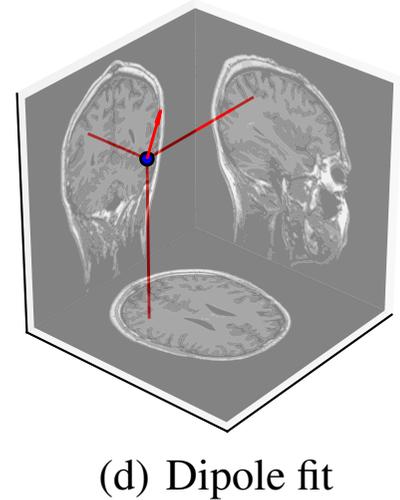
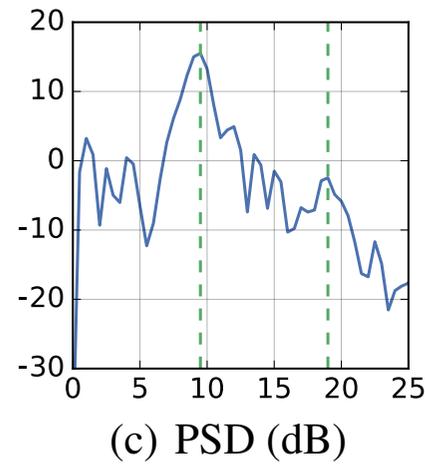
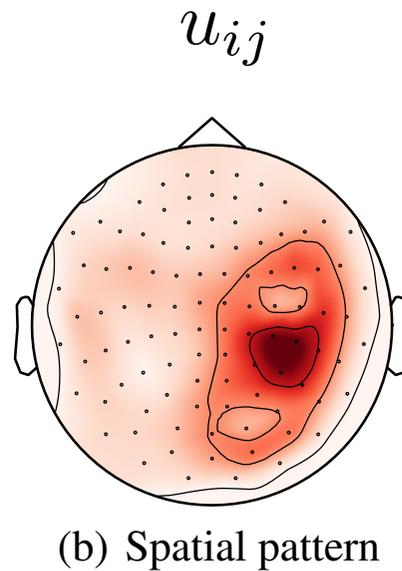
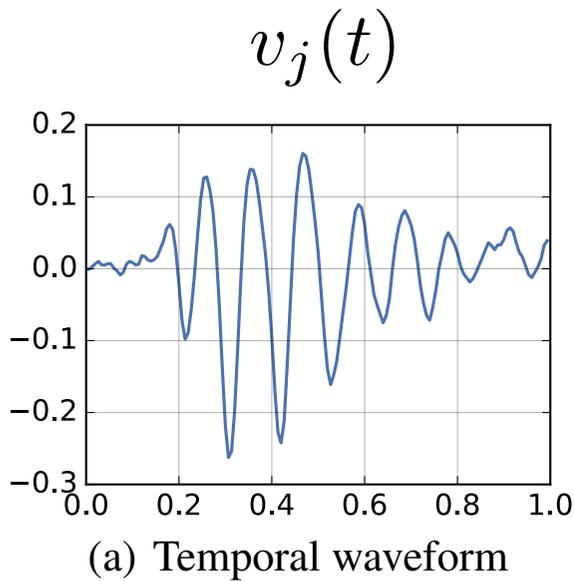
Human MEG

(Alexandre Gramfort lab, Université Paris-Saclay)

$$y_i(t) = \sum_j \phi_{ij}(t) * x_j(t) + \epsilon_i(t)$$

recorded waveform on sensor i spatiotemporal features latent cause j (sparse) other stuff

$$\phi_{ij}(t) = u_{ij} v_j(t) \quad (\text{assumes space-time separability})$$



Sparse coding of demodulated LFP reveals 'place cell' components

(Agarwal, Stevenson, Berényi, Mizuseki, Buzsáki & Sommer, 2014)

