

# Bayesian inference

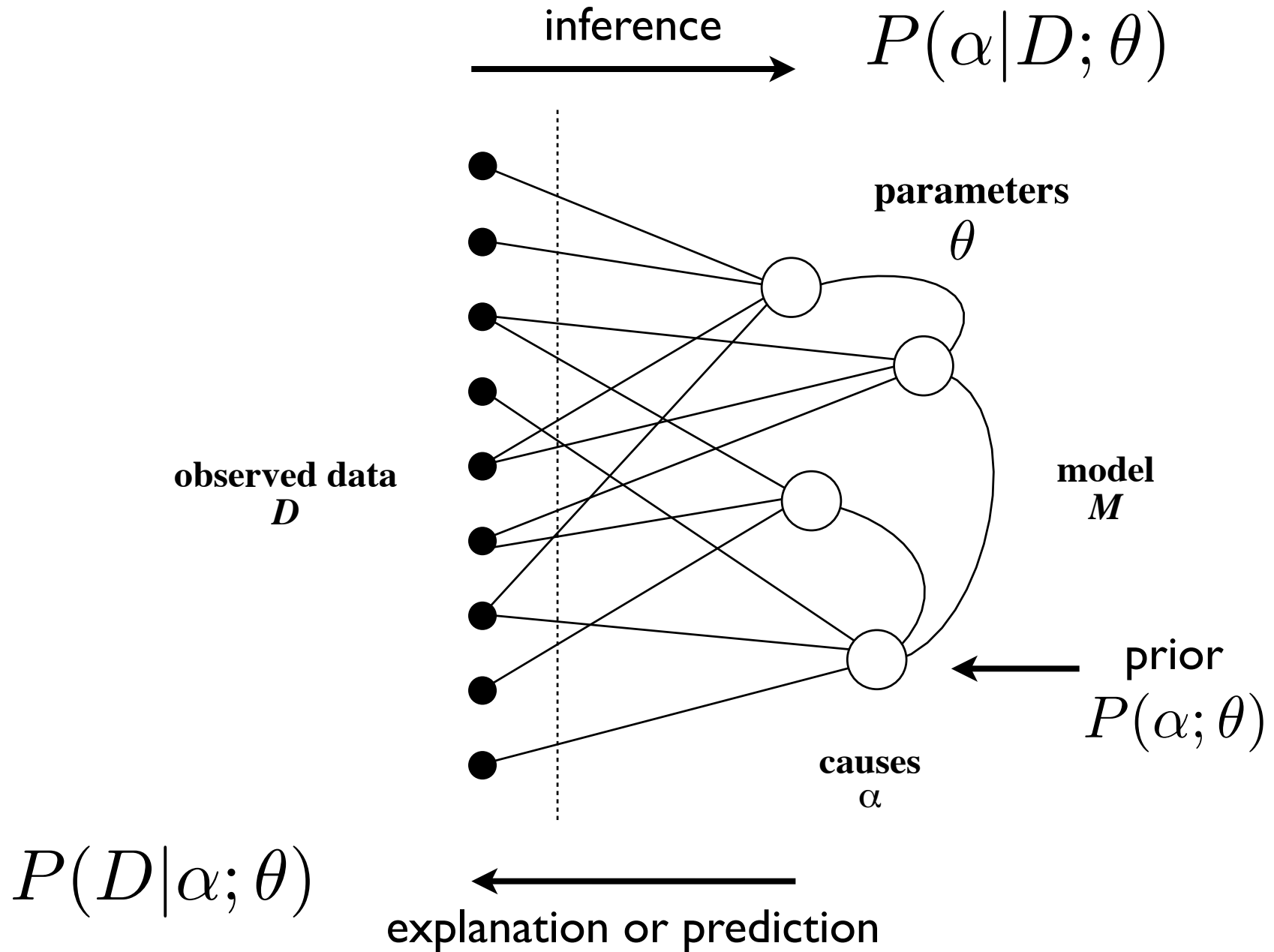
image generation      prior knowledge

$$P(H|D) = \frac{P(D|H) P(H)}{P(D)}$$

?



# Generative models



Inference:

$$P(\alpha|D; \theta) = \frac{P(D|\alpha; \theta) P(\alpha; \theta)}{P(D|\theta)} \quad \text{“Posterior”}$$

Explanation or prediction:

$$P(D|\hat{\alpha}; \theta) \quad \text{with} \quad \hat{\alpha} = \arg \max_{\alpha} P(\alpha|D; \theta)$$

Objective for learning:

$$\hat{\theta} = \arg \max_{\theta} \langle \log P(D|\theta) \rangle \quad \text{“Log likelihood”}$$

$$P(D|\theta) = \sum_{\alpha} P(D|\alpha; \theta) P(\alpha; \theta)$$

We can keep on going...

$$P(\theta|D) = \frac{\overset{\text{likelihood}}{P(D|\theta)} \overset{\text{prior}}{P(\theta)}}{\underset{\text{evidence}}{P(D)}}$$

$$P(D) = \int P(D|\theta) P(\theta) d\theta$$



# David MacKay Ph.D. thesis (1991)

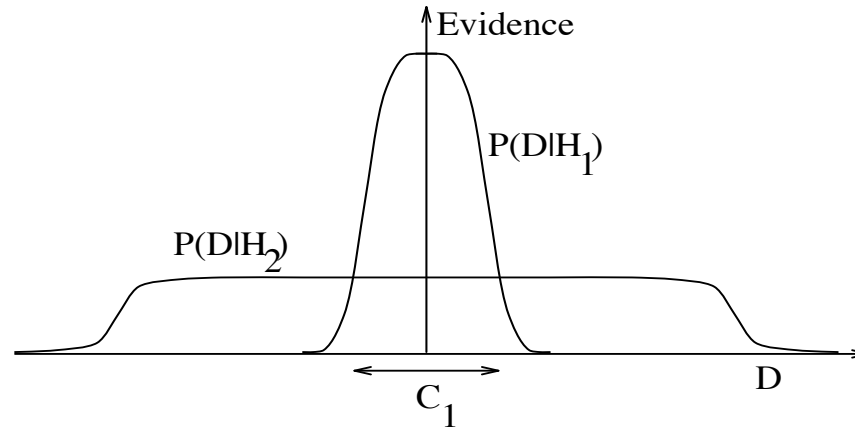


Figure 2.2: **Why Bayes embodies Occam's razor**

This figure gives the basic intuition for why complex models are penalised. The horizontal axis represents the space of possible data sets  $D$ . Bayes' rule rewards models in proportion to how much they *predicted* the data that occurred. These predictions are quantified by a normalised probability distribution on  $D$ . In this paper, this probability of the data given model  $\mathcal{H}_i$ ,  $P(D|\mathcal{H}_i)$ , is called the evidence for  $\mathcal{H}_i$ .

A simple model  $\mathcal{H}_1$  makes only a limited range of predictions, shown by  $P(D|\mathcal{H}_1)$ ; a more powerful model  $\mathcal{H}_2$ , that has, for example, more free parameters than  $\mathcal{H}_1$ , is able to predict a greater variety of data sets. This means however that  $\mathcal{H}_2$  does not predict the data sets in region  $C_1$  as strongly as  $\mathcal{H}_1$ . Assume that equal prior probabilities have been assigned to the two models. Then if the data set falls in region  $C_1$ , the *less powerful* model  $\mathcal{H}_1$  will be the *more probable* model.

# David MacKay Ph.D. thesis (1991)

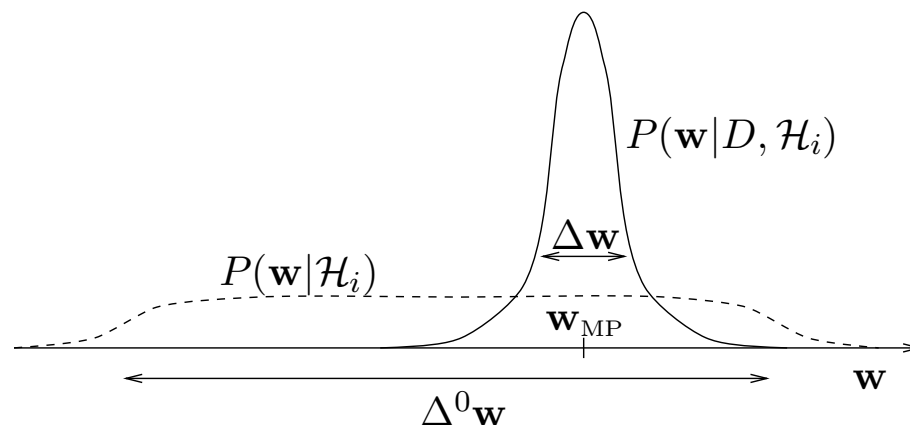


Figure 2.3: **The Occam factor**

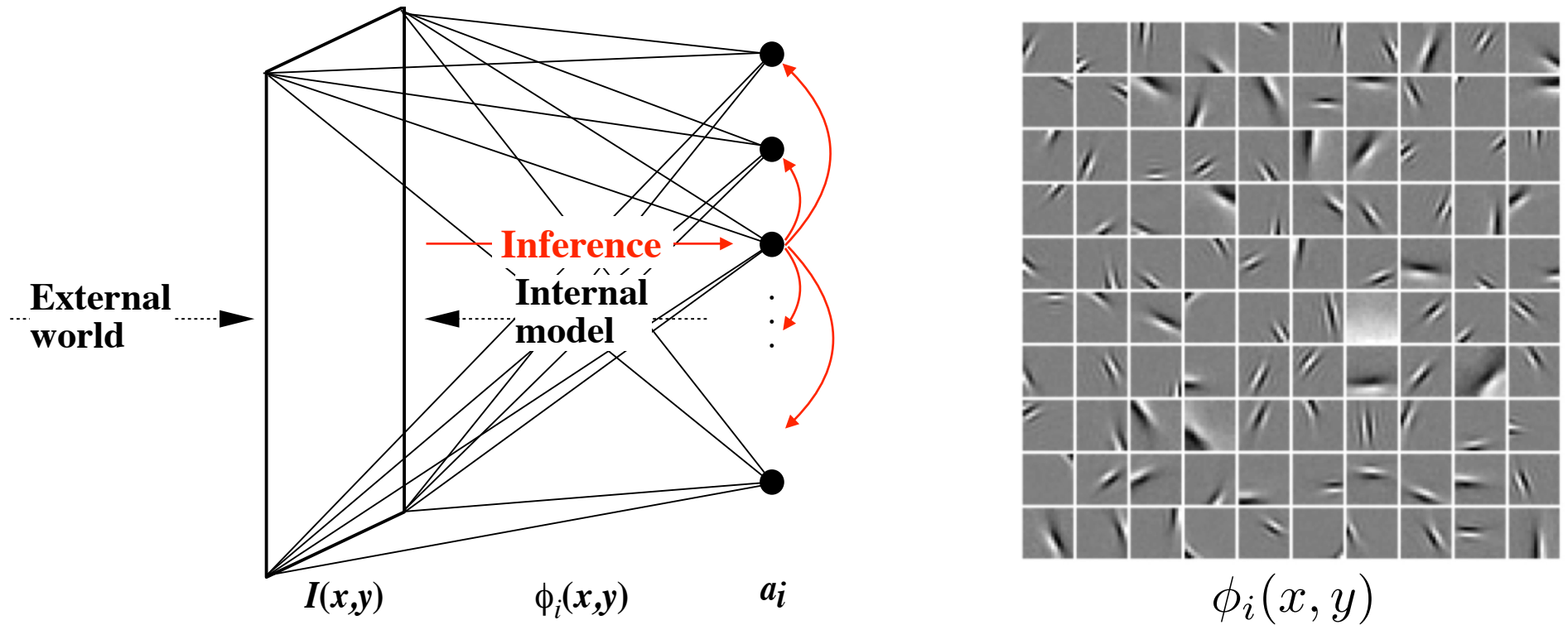
This figure shows the quantities that determine the Occam factor for a hypothesis  $\mathcal{H}_i$  having a single parameter  $\mathbf{w}$ . The prior distribution (dotted line) for the parameter has width  $\Delta^0 \mathbf{w}$ . The posterior distribution (solid line) has a single peak at  $\mathbf{w}_{MP}$  with characteristic width  $\Delta \mathbf{w}$ . The Occam factor is  $\frac{\Delta \mathbf{w}}{\Delta^0 \mathbf{w}}$ .

$$P(D|\mathcal{H}_i) \simeq \underbrace{P(D|\mathbf{w}_{MP}, \mathcal{H}_i)}_{\text{Best fit likelihood}} \underbrace{P(\mathbf{w}_{MP}|\mathcal{H}_i) \Delta \mathbf{w}}_{\text{Occam factor}}. \quad (2.5)$$

Evidence  $\simeq$  Best fit likelihood Occam factor

$$\text{Occam factor} = \frac{\Delta \mathbf{w}}{\Delta^0 \mathbf{w}}$$

# Sparse coding model



Inference:

$$P(\mathbf{a}|\mathbf{I}; \Phi) \propto P(\mathbf{I}|\mathbf{a}; \Phi) P(\mathbf{a})$$

$$\hat{\mathbf{a}} = \arg \min_{\mathbf{a}} |\mathbf{I} - \Phi \mathbf{a}|^2 + \lambda \sum_i C(a_i)$$

Learning:

$$\Delta \Phi \propto \frac{d}{d\Phi} \log \int P(\mathbf{I}|\mathbf{a}; \Phi) P(\mathbf{a}) d\mathbf{a}$$

# NOISE REMOVAL VIA BAYESIAN WAVELET CORING

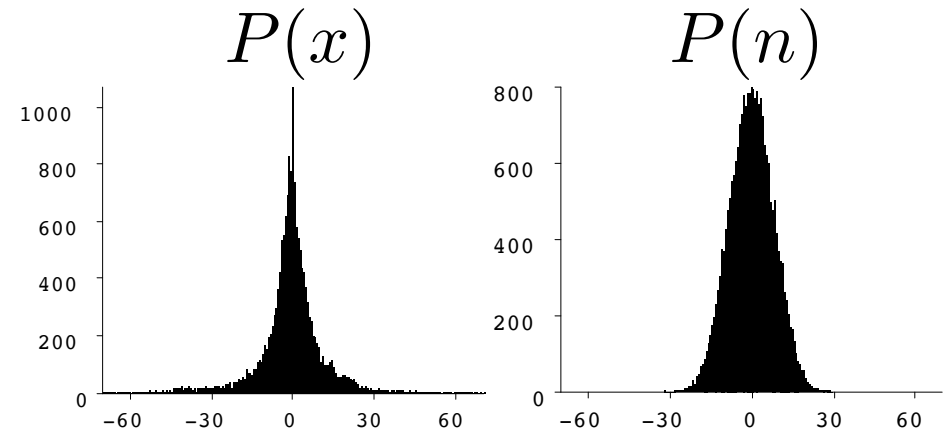
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*The classical solution to the noise removal problem is the Wiener filter, which utilizes the second-order statistics of the Fourier decomposition. Subband decompositions of natural images have significantly non-Gaussian higher-order point statistics; these statistics capture image properties that elude Fourier-based techniques. We develop a Bayesian estimator that is a natural extension of the Wiener solution, and that exploits these higher-order statistics. The resulting nonlinear estimator performs a “coring” operation. We provide a simple model for the subband statistics, and use it to develop a semi-blind noise-removal algorithm based on a steerable wavelet pyramid.*

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**Figure 1** Histograms of a mid-frequency subband in an octave-bandwidth wavelet decomposition for two different images. Left: The “Einstein” image. Right: A white noise image with uniform pdf.

$$y = x + n$$



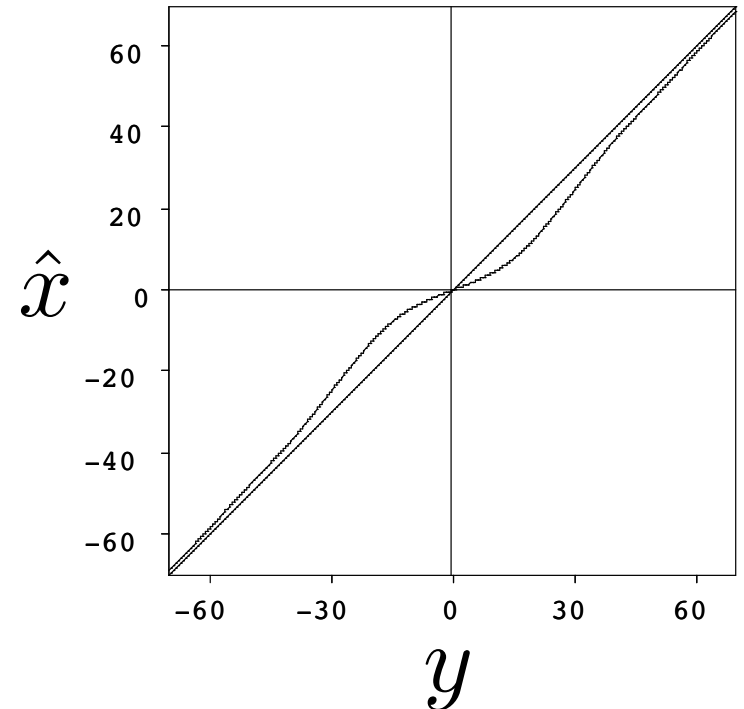
$$y = x + n$$

$$P(x) = \frac{1}{Z_s} e^{-|\frac{x}{s}|^p}$$

$$P(x|y) \propto P(y|x) P(x)$$

MAP estimate:

$$\hat{x} = \arg \min_x \left[ \frac{|y - x|^2}{2\sigma_n^2} + \left| \frac{x}{s} \right|^p \right]$$



original image

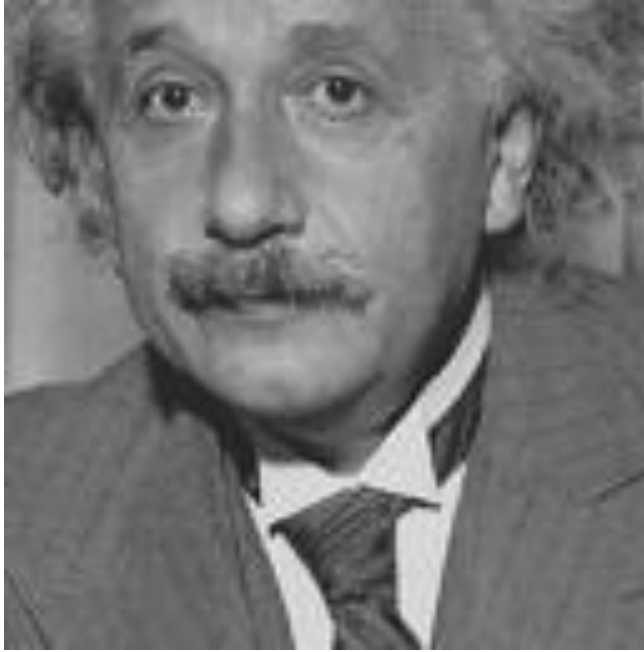
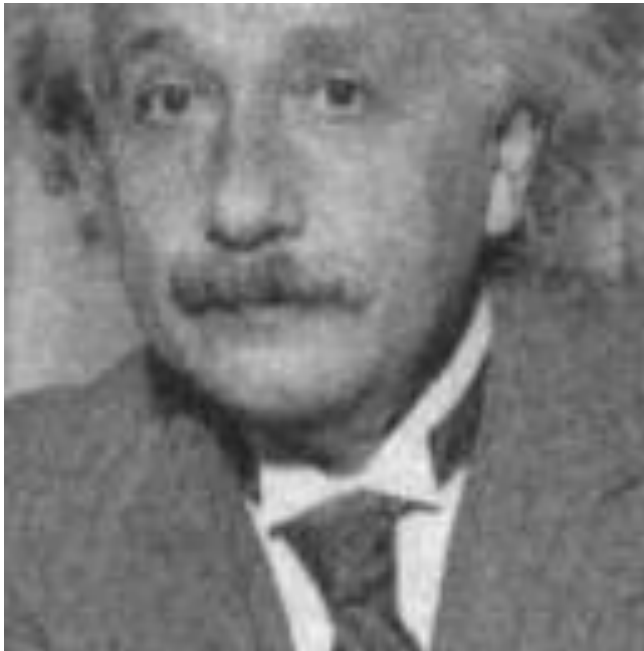
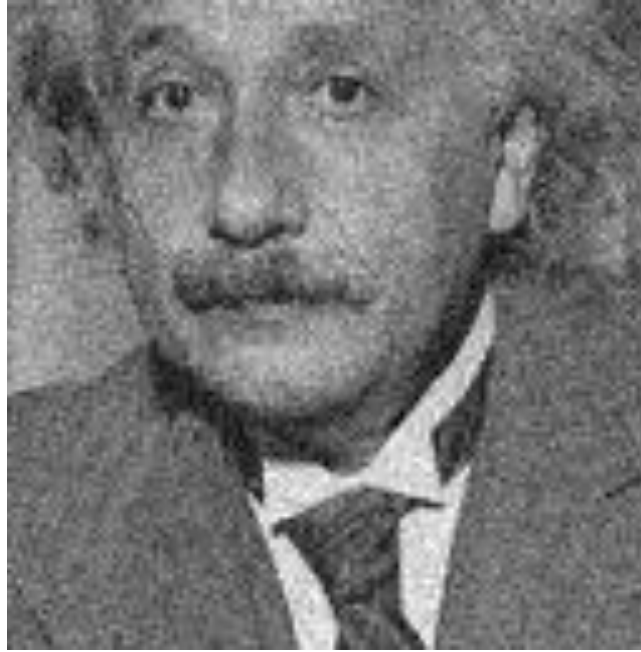
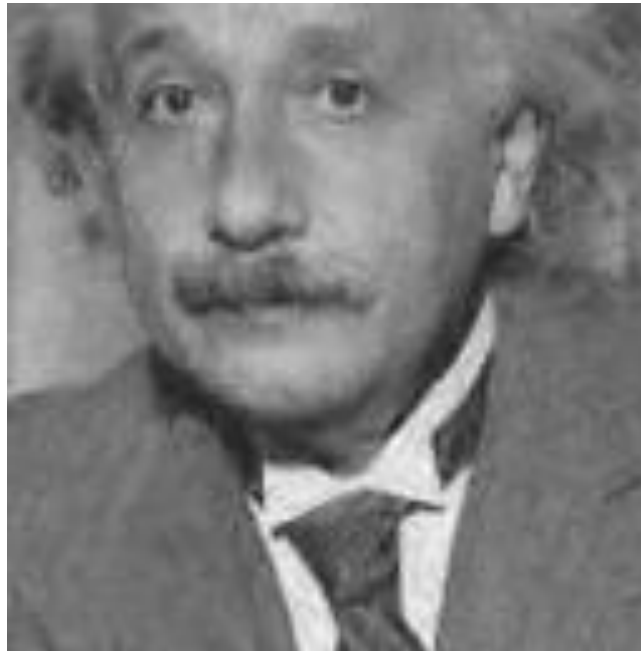


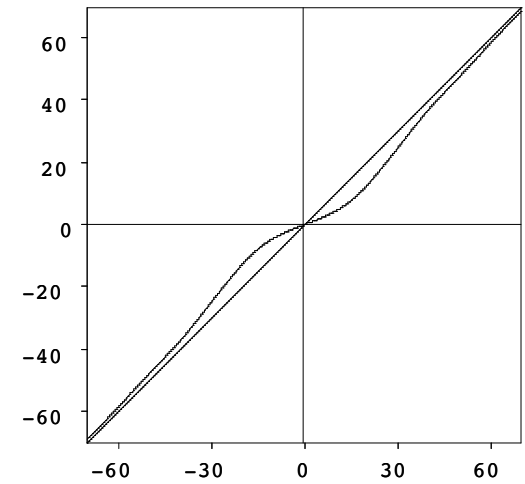
image + noise



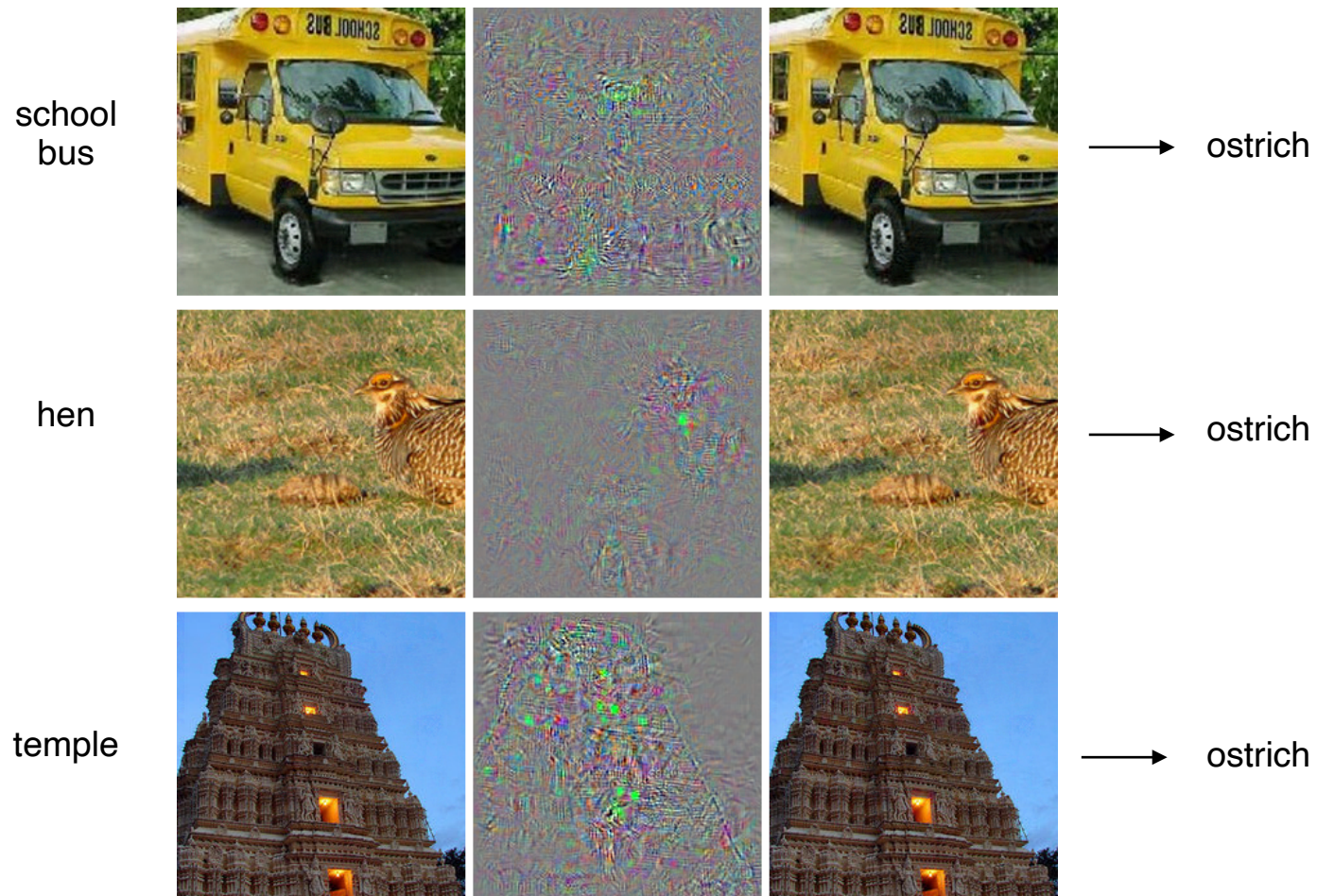
Wiener filter



wavelet coring



# Deep convnets are easily fooled by imperceptible perturbations (adversarial examples)

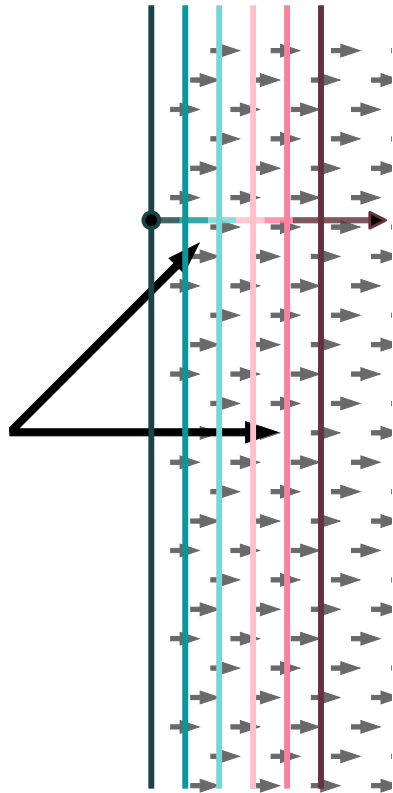


Szegedy et al. (2013)

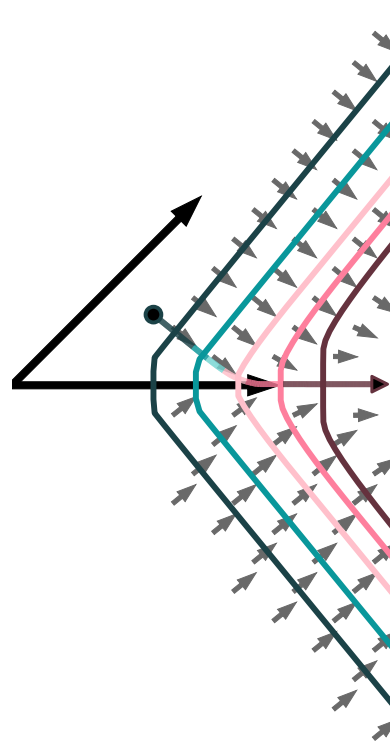
# Sparse inference protects against adversarial attack

(Paiton, Frye, Lundquist, Bowen, Zarccone & Olshausen 2020)

iso-response contours



linear  
projection



sparsified

