

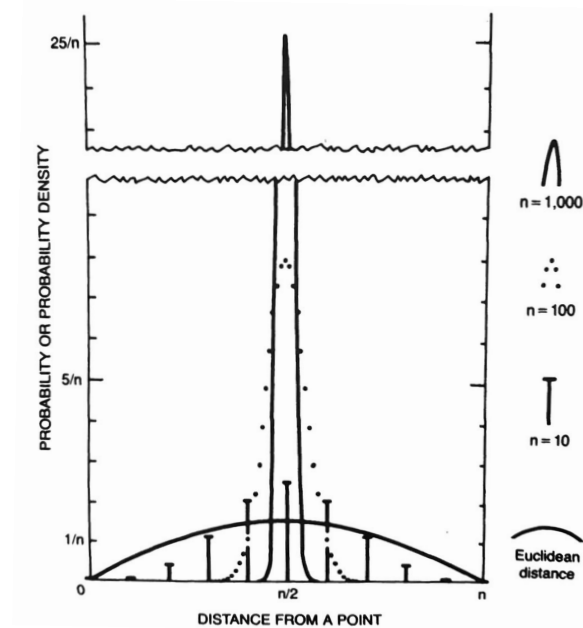
Neuroscience 299: Computing with High-Dimensional Vectors
Assignment 1: Introduction
Due September 8, 1pm

1. *Why high dimensions?* What is the purpose of using high-dimensional vectors? Why might it make sense to select vectors randomly? Explain your answer in about a paragraph.

2. *Plotting pseudo-orthogonality.* For binary vectors $\{0,1\}^N$, let $d(\mathbf{x}, \mathbf{y})$, the normalized Hamming distance between two vectors \mathbf{x}, \mathbf{y} , be defined as:

$$\text{dist}_{\text{Ham}}(\mathbf{x}, \mathbf{y}) = \frac{1}{N} |\mathbf{x} - \mathbf{y}| = \frac{1}{N} (|x_1 - y_1| + \dots + |x_N - y_N|)$$

The distribution of $\text{dist}_{\text{Ham}}(\mathbf{x}, \mathbf{y})$ for i.i.d. random binary vectors will look something like this:



(from Kanerva, *Sparse Distributed Memory*, p. 20)

Plot the distribution of cosine similarity for i.i.d. random bipolar vectors $\{-1,+1\}^N$ in each of the following cases: $N = 10^1, 10^2, 10^3$, and 10^4 . You can obtain the plot by first randomly drawing several thousand pairs of \mathbf{x} and \mathbf{y} , calculating their [cosine similarity](#), and fitting the normal distribution to the histogram of the observed cosine similarities. Do you see the results, which resemble the figure above?

3. Implementing basic HDC/VSA operations.

(a) For bipolar $\{-1,+1\}$ vectors, recreate the following three functions corresponding to the basic operations of *HDC/VSA*:

```
def bind(vector1,vector2):
    #your code here
    return bound_vector

def bundle(vector1,vector2):
    #your code here
    return bundled_vector

def permutation(vector1):
    #your code here
    return permuted_vector
```

Note: For now, assume that the bundling operation is simply component-wise addition without any normalization.

(b) Demonstrate that the bundling operation is similarity-preserving, whereas the binding and permutation operations are not.

(c) Assume that your codebook includes 5 random bipolar vectors $\{\mathbf{a},\mathbf{b},\mathbf{c},\mathbf{d},\mathbf{e}\}$.

Form the compositional vector \mathbf{z} of the following form $\mathbf{z}=\mathbf{a}+\mathbf{a}+\mathbf{a}+\mathbf{b}+\mathbf{b}+\mathbf{c}$.

Plot the histogram of cosine similarities between \mathbf{z} and $\{\mathbf{a},\mathbf{b},\mathbf{c},\mathbf{d},\mathbf{e}\}$ that is averaged over several random initializations of the codebook. What regularities do you observe?