Inference

- Wiener filter
- coring/shrinkage



How to compute \hat{x} ?

 $P(x|y) \propto P(y|x) P(x)$



$$-\log P(x|y) = \frac{(y-x)^2}{2\sigma_n^2} + \frac{(x-\mu_x)^2}{2\sigma_x^2} + \text{const.}$$

$$-\frac{\partial}{\partial x}\log P(x|y) = -\frac{(y-x)}{\sigma_n^2} + \frac{(x-\mu_x)}{\sigma_x^2} = 0$$

$$\Rightarrow \hat{x} = \frac{\sigma_x^2 y + \sigma_n^2 \mu_x}{\sigma_x^2 + \sigma_n^2}$$

NOISE REMOVAL VIA BAYESIAN WAVELET CORING

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The classical solution to the noise removal problem is the Wiener filter, which utilizes the second-order statistics of the Fourier decomposition. Subband decompositions of natural images have significantly non-Gaussian higher-order point statistics; these statistics capture image properties that elude Fourier-based techniques. We develop a Bayesian estimator that is a natural extension of the Wiener solution, and that exploits these higher-order statistics. The resulting nonlinear estimator performs a "coring" operation. We provide a simple model for the subband statistics, and use it to develop a semi-blind noise-removal algorithm based on a steerable wavelet pyramid.

Edward H. Adelson



Figure 1 Histograms of a mid-frequency subband in an octave-bandwidth wavelet decomposition for two different images. Left: The "Einstein" image. Right: A white noise image with uniform pdf.

y = x + n

$$y = x + n$$
$$P(x) = \frac{1}{Z_s} e^{-|\frac{x}{s}|^p}$$

$$P(x|y) \propto P(y|x) P(x)$$



original image



Wiener filter

wavelet coring

Learning Horizontal Connections in a Sparse Coding Model of Natural Images

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(a) 10 most positive weights



(b) 10 most negative weights



(c) Weights visualization



(d) Association fields

Dynamical models (Kalman filter)

First-order Markov process



Linear generative model:

$$\mathbf{x}_t = \mathbf{A}\mathbf{x}_{t-1} + \mathbf{w}_{t-1}$$

$$\mathbf{y}_t = \mathbf{H}\mathbf{x}_t + \mathbf{n}_t$$

Prediction:



Sparse coding of time-varying images

$$I(x, y, t) = \sum_{i} a_i(t) * \phi_i(x, y, t) + \nu(x, y, t)$$



Learned basis space-time basis functions (200 bfs, $12 \times 12 \times 7$)



Sparse coding and reconstruction



